

Web Authorization Protocol
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DPoP for the OAuth 2.0 Device Authorization Grant
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Abstract

The OAuth 2.0 Device Authorization Grant [RFC8628] is an authorization flow for devices with limited input capabilities. Demonstrating Proof of Possession (DPoP) [RFC9449] is a mechanism to sender-constrain OAuth 2.0 tokens. This document describes how to use DPoP with the Device Authorization Grant to provide a higher level of security for clients. It binds the DPoP key to the entire transaction, from the initial device authorization request through the lifetime of the issued tokens.

About This Document

This note is to be removed before publishing as an RFC.

The latest revision of this draft can be found at <https://drafts.aaronpk.com/oauth-dpop-device-flow/draft-parecki-oauth-dpop-device-flow.html>. Status information for this document may be found at <https://datatracker.ietf.org/doc/draft-parecki-oauth-dpop-device-flow/>.

Discussion of this document takes place on the Web Authorization Protocol Working Group mailing list (<mailto:oauth@ietf.org>), which is archived at <https://mailarchive.ietf.org/arch/browse/oauth/>. Subscribe at <https://www.ietf.org/mailman/listinfo/oauth/>.

Source for this draft and an issue tracker can be found at <https://github.com/aaronpk/oauth-dpop-device-flow>.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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1. Introduction

The OAuth 2.0 Device Authorization Grant [RFC8628] provides a mechanism for devices that lack a browser or have constrained input capabilities to obtain an OAuth [RFC6749] access token. The flow involves the device polling the token endpoint while the user authorizes the request on a separate, more capable device.

OAuth 2.0 Demonstrating Proof of Possession (DPoP) [RFC9449] introduces a mechanism for sender-constraining access and refresh tokens. It works by requiring the client to prove possession of a cryptographic key with every request, binding the tokens to that key. [RFC9449] explicitly details its application with Pushed Authorization Requests (PAR) [RFC9126], a flow that, like the Device Authorization Grant, begins with a direct back-channel request from the client to the authorization server.

This specification formally defines the mechanism of using DPoP with the Device Authorization Grant. By requiring a DPoP proof at the beginning of the flow, the authorization server can bind the `device_code` to a specific public key. This ensures that only the client possessing the corresponding private key can complete the flow by polling the token endpoint, thereby preventing a stolen `device_code` from being redeemed by a malicious actor. The resulting access and refresh tokens are also DPoP-bound, mitigating the risk of token leakage.

2. Conventions and Definitions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

3. Protocol Flow

The overall Device Authorization Grant flow remains as defined in [RFC8628], with the addition of the DPoP header and associated validation logic at two key steps: the device authorization request and the device access token (polling) request.

3.1. Device Authorization Request

To initiate the flow, the client makes a POST request to the device authorization endpoint as specified in Section 3.1 of [RFC8628]. When using DPoP, this request MUST include a DPoP header field containing a valid DPoP proof JWT as defined in Section 4 of [RFC9449].

The authorization server MUST validate the DPoP proof according to the rules in Section 4.3 of [RFC9449]. If the DPoP proof is invalid, the authorization server MUST return an error response, and it is RECOMMENDED that this be a 400 Bad Request with an error code of `invalid_dpop_proof`.

If the DPoP proof is valid, the authorization server proceeds as defined in Section 3.2 of [RFC8628] by generating a `device_code`, `user_code`, etc. In addition, the authorization server **MUST** associate the public key from the `jwk` header of the DPoP proof with the generated `device_code` and store this association for later verification.

For example:

```
POST /device_authorization HTTP/1.1
Host: server.example.com
Content-Type: application/x-www-form-urlencoded
DPoP: eyJ0eXAiOiJkcG9wK2p3dCIsImFsZyI6IktVMjU2IiwiaandrIjp7Imt0eSI6Ik...

client_id=1406020730&scope=example_scope
```

3.2. Device Access Token Request

After the user authorizes the request, the client begins polling the token endpoint as described in Section 3.4 of [RFC8628]. Each access token request (polling request) using the `urn:ietf:params:oauth:grant-type:device_code` grant type **MUST** include a DPoP header with DPoP proof JWT.

Upon receiving a token request, the authorization server **MUST** perform the following steps in addition to the processing described in [RFC8628]:

- * Look up the data associated with the received `device_code`.
- * Retrieve the public key that was associated with the `device_code` during the device authorization request.
- * Validate the DPoP proof JWT in the DPoP header of the current polling request per Section 4.3 of [RFC9449].
- * Verify that the public key in the `jwk` header of the DPoP proof matches the public key associated with the `device_code`.

If any of these checks fail, the authorization server **MUST** reject the request with an `invalid_grant` error.

If all checks are successful and the user has approved the grant, the authorization server issues an access token and an optional refresh token. The issued access token **MUST** be bound to the DPoP public key, and the access token response **MUST** include `"token_type": "DPoP"`, as specified in Section 5 of [RFC9449].

Any issued refresh token MUST also be bound to the same DPoP public key.

4. Security Considerations

4.1. Device Code Binding

The primary security benefit of this specification is the binding of the DPoP key to the `device_code` at the start of the authorization flow. In the standard Device Authorization Grant, an attacker who obtains a valid `device_code` (e.g., through log inspection or a compromised device) can start polling the token endpoint. If the attacker completes the user authorization step (e.g., via a phishing attack that tricks the user into entering the `user_code`), they can obtain the access token.

By binding the `device_code` to the client's DPoP key, this attack is prevented. The attacker's polling requests to the token endpoint will fail because they cannot produce a valid DPoP proof signed with the private key corresponding to the public key bound to the `device_code`. Only the legitimate client can successfully redeem the `device_code`.

4.2. Client Impersonation

This specification does not prevent a malicious application on a device from initiating a device flow and using DPoP correctly. It protects the integrity of a single authorization flow by ensuring the same cryptographic identity (the DPoP key pair) is used throughout. It is not a client authentication mechanism. As such, the security considerations for public clients in Section 5 of [RFC8628] and [RFC9700] remain relevant.

4.3. General DPoP Considerations

All security considerations from [RFC9449] apply, including those regarding DPoP proof replay, nonce usage, signature algorithms, and the need to protect the private key on the client device.

5. IANA Considerations

This document has no IANA actions.

6. References

6.1. Normative References

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- [RFC9700] Lodderstedt, T., Bradley, J., Labunets, A., and D. Fett, "Best Current Practice for OAuth 2.0 Security", BCP 240, RFC 9700, DOI 10.17487/RFC9700, January 2025, <<https://www.rfc-editor.org/rfc/rfc9700>>.

6.2. Informative References

- [RFC9126] Lodderstedt, T., Campbell, B., Sakimura, N., Tonge, D., and F. Skokan, "OAuth 2.0 Pushed Authorization Requests", RFC 9126, DOI 10.17487/RFC9126, September 2021, <<https://www.rfc-editor.org/rfc/rfc9126>>.

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Document History

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* Initial draft

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