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B. Claise
Everything OPS
J. Clarke
Cisco
A. Farrel
Old Dog Consulting
S. Barguil
Nokia
C. Pignataro
Blue Fern Consulting
R. Chen
ZTE
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Guidelines for Considering Operations and Management in IETF
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Abstract

New Protocols and Protocol Extensions are best designed with due consideration of the functionality needed to operate and manage them. Retrofitting operations and management considerations is suboptimal. The purpose of this document is to provide guidance to authors and reviewers on what operational and management aspects should be addressed when writing documents in the IETF Stream that document a specification for New Protocols or Protocol Extensions or describe their use.

This document obsoletes RFC 5706, replacing it completely and updating it with new operational and management techniques and mechanisms. It also updates RFC 2360 to obsolete mandatory MIB creation. Finally, it introduces a requirement to include an "Operational Considerations" section in new RFCs in the IETF Stream that define New Protocols or Protocol Extensions or describe their use (including relevant YANG Models), while providing an escape clause if no new considerations are identified.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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1. Introduction

Often, when New Protocols or Protocol Extensions are developed, not enough consideration is given to how they will be deployed, operated, and managed. Retrofitting operations and management mechanisms is often hard and architecturally unpleasant, and certain protocol design choices may make deployment, operations, and management particularly difficult or insecure. To ensure deployability, the operational environment and manageability must be considered during design.

This document provides guidelines to help Protocol Designers and Working Groups (WGs) consider the operations and management functionality for their New Protocol or Protocol Extension at an early phase in the design process.

This document obsoletes [RFC5706] and fully updates its content with new operational and management techniques and mechanisms. It also introduces a requirement to include an "Operational Considerations" section in new RFCs in the IETF Stream that define New Protocols or Protocol Extensions or describe their use (including relevant YANG Models). This section must cover both operational and management considerations. Additionally, this document updates Section 2.14 of RFC 2360 [BCP22] on "Guide for Internet Standards Writers" to obsolete references to mandatory MIBs and instead focus on documenting holistic manageability and operational considerations as described in Section 3. The update is provided in Section 3.4. Further, this document removes outdated references and aligns with current practices, protocols, and technologies used in operating and managing devices, networks, and services. Refer to Appendix B for more details.

1.1. This Document

This document provides a set of guidelines for considering operations and management in an IETF technical specification with an eye toward being flexible while also striving for interoperability.

Entirely New Protocols may require significant consideration of expected operations and management, while Protocol Extensions to existing, widely deployed protocols may have established de facto operations and management practices that are already well understood. This document does not mandate a comprehensive inventory of all operational considerations. Instead, it guides authors to focus on key aspects that are essential for the technology's deployability, operation, and maintenance.

Suitable operational and management approaches may vary for different areas, WGs, and protocols in the IETF. This document does not prescribe a fixed solution or format in dealing with operational and management aspects of IETF protocols. However, these aspects should be considered for any New Protocol or Protocol Extension.

A WG may decide that its protocol does not need interoperable operational and management or a standardized Data Model, but this should be a deliberate and documented decision, not the result of omission. This document provides some guidelines for those considerations.

This document recognizes a distinction between management and operational considerations, although the two are closely related. However, for New Protocols or Protocol Extensions only an "Operational Considerations" section is required. This section is intended to address both management and operational aspects. Operational considerations pertain to the deployment and functioning of protocols within a network, regardless of whether a management protocol is in active use. Management considerations focus on the use of management technologies, such as management protocols and the design of management Data Models. Both topics should be described within the "Operational Considerations" section.

1.2. Audience

The guidelines are intended to be useful to authors writing protocol specifications. They outline what to consider for operations, management, and deployment, how to document those aspects, and how to present them in a consistent format. This document is intended to offer a flexible set of guiding principles applicable to various circumstances. It provides a framework for WGs to ensure that operational considerations are an integral part of the protocol design process, and its use should not be misinterpreted as imposing new hurdles on work in other areas.

Protocol Designers should consider which operations and management needs are relevant to their protocol, document how those needs could be addressed, and suggest (preferably standard) management protocols and Data Models that could be used to address those needs. This is similar to a WG that considers which security threats are relevant to their protocol, documents (in the required Security Considerations section, per Guidelines for Writing RFC Text on Security Considerations [BCP72]) how threats should be mitigated, and then suggests appropriate standard protocols that could mitigate the threats.

It is not the intention that a protocol specification document should be held up waiting for operations and management solutions to be developed. This is particularly the case when a protocol extension is proposed, but the base protocol is missing operations or management solutions. However, it is the intent that new documents should clearly articulate the operations and management of that new work to fill any operations and management gaps.

A core principle of this document is to encourage early-on discussions rather than mandating any specific solution. It does not impose a specific management or operational solution, imply that a formal Data Model is needed, or imply that using a specific management protocol is mandatory. Specifically, this document does

not require developing solutions to accommodate identified operational considerations within the document that specifies a New Protocol or Protocol Extension itself.

If Protocol Designers conclude that the technology can be managed solely by using Proprietary Interfaces or that it does not need any structured or standardized Data Model, this might be fine, but it is a decision that should be explicit in a operational considerations discussion -- that this is how the protocol will need to be operated and managed. Protocol Designers should avoid deferring operations and manageability to a later phase of the development of the specification.

When a WG considers operations and management functionality for a protocol, the document should contain enough information for readers to understand how the protocol will be deployed, operated, and managed. The considerations do not need to be comprehensive and exhaustive; focus should be on key aspects. The WG should expect that considerations for operations and management may need to be updated in the future, after further operational experience has been gained.

The Ops Directorate (OpsDir) can use this document to inform their reviews. A list of guidelines and a checklist of questions to consider, which a reviewer can use to evaluate whether the protocol and documentation address common operations and management needs, is provided in [CHECKLIST].

This document is also of interest to the broader community, who wants to understand, contribute to, and review Internet-Drafts, taking operational considerations into account.

2. Terminology

This document does not describe interoperability requirements. As such, it does not use the capitalized keywords defined in [BCP14].

This section defines key terms used throughout the document to ensure clarity and consistency. Some terms are drawn from existing RFCs and IETF Internet-Drafts, while others are defined here for the purposes of this document. Where appropriate, references are provided for further reading or authoritative definitions.

- * Cause: See [I-D.ietf-nmop-terminology].
- * CLI: Command Line Interface. A human-oriented interface, typically a Proprietary Interface, to hardware or software devices (e.g., hosts, routers, or operating systems). The commands, their

syntax, and the precise semantics of the parameters may vary considerably between different vendors, between products from the same vendor, and even between different versions or releases of a single product. No attempt at standardizing CLIs has been made by the IETF.

- * **Data Model:** A set of mechanisms for representing, organizing, storing, and handling data within a particular type of data store or repository. This usually comprises a collection of data structures such as lists, tables, relations, etc., a collection of operations that can be applied to the structures such as retrieval, update, summation, etc., and a collection of integrity rules that define the legal states (set of values) or changes of state (operations on values). A Data Model may be derived by mapping the contents of an Information Model or may be developed ab initio. Further discussion of Data Models can be found in [RFC3444], Section 5.2, and Section 5.3.
- * **Fault:** See [I-D.ietf-nmop-terminology].
- * **Fault Management:** The process of interpreting fault notifications and other alerts and alarms, isolating faults, correlating them, and deducing underlying Causes. See Section 5.4 for more information.
- * **Information Model:** An abstraction and representation of the entities in a managed environment, their properties, attributes and operations, and the way that they relate to each other. The model is independent of any specific software usage, protocol, or platform [RFC3444]. See Sections 5.2 and 5.3.1 for further discussion of Information Models.
- * **New Protocol and Protocol Extension:** These terms are used in this document to identify entirely new protocols, new versions of existing protocols, and extensions to protocols.
- * **Network Device:** A device that implements one or more network protocols and participates in network operations. This term encompasses a broad range of implementations, including conventional network infrastructure equipment (e.g., routers and switches), end hosts, IoT devices, virtual network functions, and containerized workloads. In this document, the term is used generically to mean any managed entity implementing the protocol under consideration.
- * **OAM:** Operations, Administration, and Maintenance [RFC6291] [I-D.ietf-opsawg-oam-characterization] is the term given to the combination of:

1. Operation activities that are undertaken to keep the network running as intended. They include monitoring of the network.
2. Administration activities that keep track of resources in the network and how they are used. They include the bookkeeping necessary to track networking resources.
3. Maintenance activities focused on facilitating repairs and upgrades. They also involve corrective and preventive measures to make the managed network run more effectively.

The broader concept of "operations and management" that is the subject of this document encompasses OAM, in addition to other management and provisioning tools and concepts. This is sometimes known as "OAM and Management" or "O&M" as explained in `{{RFC6291}}`.

- * Operator: A person or organization responsible for deploying and managing systems, services, or networks that run or rely on a protocol implementation. This includes, but is not limited to, network operators, cloud service administrators, IoT device fleet managers, home network administrators, and DNS/NTP server administrators. The term "operator" is used throughout this document in this broad sense unless the context explicitly requires a narrower scope.
- * Probable Root Cause: See `[I-D.ietf-nmop-network-incident-yang]`
- * Problem: See `[I-D.ietf-nmop-terminology]`.
- * Proprietary Interface: An interface to manage a network element that is not standardized. As such, the user interface, syntax, and semantics typically vary significantly between implementations. Examples of proprietary interfaces include Command Line Interface (CLI), management web portal and Browser User Interface (BUI), Graphical User Interface (GUI), and vendor-specific application programming interface (API).
- * Protocol Designer: An individual, a group of people, or an IETF WG involved in the development and specification of New Protocols or Protocol Extensions.
- * Technical Document: This includes any document that describes the design, specification, implementation, or deployment of a new Protocol or Protocol Extensions.

3. Documentation Requirements for IETF Specifications

3.1. "Operational Considerations" Section

All Internet-Drafts that document a technical specification for a New Protocol or Protocol Extension or describe their use are required to include an "Operational Considerations" section if it is the intention that they will be advanced for publication as IETF RFCs. Internet-Drafts that do not document technical specifications, such as process, policy, or administrative Internet-Drafts, are not required to include such a section.

After evaluating the operational (Section 4) and manageability (Section 5) aspects of a New Protocol or Protocol Extension, the resulting practices and requirements should be documented in an "Operational Considerations" section within the specification. Since protocols are intended for operational deployment and management within real networks, it is expected that such considerations will be present.

It is also recommended that operational and manageability considerations be addressed early in the protocol design process. Consequently, early revisions of Internet-Drafts are highly encouraged to include an "Operational Considerations" section.

An "Operational Considerations" section should include a discussion of the management and operations topics raised in this document. When one or more of these topics is not relevant, it would be helpful to include a brief statement explaining why it is not relevant or applicable for the New Protocol or Protocol Extension. Of course, additional relevant operational and manageability topics should be included as well. A concise checklist of key questions is provided in Appendix A.

Data Models (e.g., YANG) and other schema artifacts (JSON schema, YAML, CDDL, etc.) may be consumed out of the RFCs that specify them. As such, it is recommended that operational aspects for a data model (and similar artifacts) are documented as part of the model itself. Such considerations should not be duplicated in the narrative part of a specification that includes such artifacts.

For example:

Readers may refer to the following non-exhaustive list for examples of specifications, covering various areas, with adequate documentation of operational considerations, including manageability: [I-D.ietf-core-dns-over-coap], [I-D.ietf-suit-mtil], [RFC9937] [RFC7574], [RFC9877], and [RFC9552]. Given the various available transport alternatives, [I-D.ietf-core-dns-over-coap] discusses co-existence with those and clarifies some key

deployment aspects such as redirection, forwarding loop prevention, and error handling. Also, [I-D.ietf-ippm-ioam-integrity-yang] is an example of a document that follows the above guidance by documenting operational aspects as part of the YANG module itself.

For architecture documents, an "Operational Considerations" section is expected only where the architecture introduces new operational considerations with normative implications for downstream protocol designs. When included, it should focus on describing the intended deployment environment, assumptions about network operations, potential impacts on existing operational practices, and any high-level requirements that future protocol designs should address. It is not expected to detail specific configuration parameters or management interfaces unless they are integral to the architecture itself. If the architecture document does not introduce new operational considerations, the exemption statement in Section 3.2 applies.

3.2. "Operational Considerations" Section Boilerplate When No New Considerations Exist

After a Protocol Designer has considered the manageability requirements of a New Protocol or Protocol Extension, they may determine that no management functionality or operational best-practice clarifications are needed. It would be helpful to reviewers, those who may update or write extensions to the protocol in the future, and those deploying the protocol, to know the rationale for the decisions on the protocol's manageability at the time of its design.

If there are no new manageability or deployment considerations, the "Operational Considerations" section must contain the following simple statement, followed by a brief explanation of why that is the case.

"There are no new operations or manageability requirements introduced by this document.

Explanation: [brief rationale goes here]"

The presence of such a section would indicate to the reader that due consideration has been given to manageability and operations.

When the specification is a Protocol Extension, and the base protocol already addresses the relevant operational and manageability considerations, it is helpful to reference the considerations section of the base document.

3.3. Placement of the "Operational Considerations" Section

It is recommended that the section be placed immediately before the Security Considerations section. Reviewers interested in this section will find it easily, and this placement could simplify the development of tools to detect its presence.

3.4. Update to RFC 2360

This document replaces this text from Section 2.14 of RFC 2360 [BCP22]:

```
| When relevant, each standard needs to discuss how to manage the
| protocol being specified. This management process should be
| compatible with the current IETF Standard management protocol. In
| addition, a MIB must be defined within the standard or in a
| companion document. The MIB must be compatible with current
| Structure of Management Information (SMI) and parseable using a
| tool such as SMICng. Where management or a MIB is not necessary
| this section of the standard should explain the reason it is not
| relevant to the protocol.
```

with the following:

```
| When relevant, each standard needs to discuss how to manage the
| protocol being specified. Refer to RFC XXXX for holistic
| manageability and operational considerations.
```

Note to the RFC Editor: Please replace RFC XXXX with the RFC number to be assigned to this document.

4. How Will the New Protocol or Protocol Extension Fit into the Current Environment?

Designers of a New Protocol or Protocol Extension should carefully consider the operational aspects of real-world deployments, which can directly impact its success. Such aspects include interactions with existing solutions, upgrade or deployment paths, the ability to debug problems, ease of configuration, and a state diagram that operations staff can understand. This exercise need not be reflected directly in their document, but could help visualize how to apply the protocol in the environments where it will be deployed. [RFC5218] provides a more detailed discussion on what makes for a successful protocol.

For example:

BGP flap damping [RFC2439] was designed to block high-frequency route flaps. Some BGP implementations were memory-constrained so often elected not to support this function, others found a conflict where path exploration caused false flap damping resulting in loss of reachability. As a result, flap damping was often not enabled network-wide, contrary to the intentions of the original designers.

4.1. Installation and Initial Setup

Anything that can be configured can be misconfigured. "Architectural Principles of the Internet" [RFC1958], Section 3.8, states:

```
| Avoid options and parameters whenever possible. Any options and
| parameters should be configured or negotiated dynamically rather
| than manually.
```

The New Protocol or Protocol Extension should be able to operate "out of the box". To simplify configuration, Protocol Designers should specify reasonable defaults, including default modes and parameters. For example, define default values for modes, timers, default state of logical control variables, default transports, and so on.

Protocol Designers should explain the background of the chosen default values and provide the rationale. In many cases, as technology changes, the documented values might make less and less sense. It is helpful to understand whether defaults are based on best current practice and are expected to change as technologies advance, or whether they have a more universal value that should not be changed lightly. For example, the default interface speed might change over time as network speeds increase, and cryptographic algorithms might be expected to change over time as older algorithms are "broken".

Default values should generally favor the conservative side over the "optimizing performance" side (e.g., the initial Round-Trip Time (RTT) and Round-Trip Time Variance (RTTVAR) values of a TCP connection [RFC6298]).

For parameters that can vary (e.g., speed-dependent), instead of using a constant, set the default value as a function of the variable to reduce the risk of problems caused by technology advancement.

For example:

Where protocols involve cryptographic keys, Protocol Designers should consider not only key generation and validation mechanisms but also the format in which private keys are stored, transmitted,

and restored. Designers should specify any expected consistency checks (e.g., recomputing an expanded key from the seed) that help verify correctness and integrity. Additionally, guidance should be given on data retention, restoration limits, and cryptographic module interoperability when importing/exporting private key material. Refer to [I-D.ietf-lamps-dilithium-certificates] for an example of how such considerations are incorporated.

4.2. Migration Path

If the New Protocol or Protocol Extension is a new version of an existing one, or if it is replacing another technology, the Protocol Designer should consider how deployments should transition to the New Protocol or Protocol Extension. This should include coexistence with previously deployed protocols and/or previous versions of the same protocol, management of incompatibilities between versions, translation between versions, and consideration of potential side effects. A key question is: Are older protocols or versions disabled, or do they coexist with the New Protocol or Protocol Extension in the network?

Many protocols benefit from being incrementally deployable -- operators may deploy some aspects of a protocol before deploying it fully, or may deploy to only some nodes in a network before applying to all nodes in the network. In those cases, the operational considerations should also specify whether the New Protocol or Protocol Extension requires any changes to the existing infrastructure, particularly the network. If so, the protocol specification should describe the nature of those changes, where they are required, and how they can be introduced in a manner that facilitates deployment.

Incentivizing good security operation practices when migrating to the New Protocol or Protocol Extension should be encouraged. For example, patching is fundamental for security operations and can be incentivized if Protocol Designers consider supporting cheap and fast connection hand-offs and reconnections.

When Protocol Designers are considering how deployments should transition to the New Protocol or Protocol Extension, impacts to current techniques employed by operators should be documented and mitigations included, where possible, so that consistent security operations and management can be achieved. Note that transitioning between security mechanisms can be challenging, but it is not desirable to take an easier approach if that leaves data in an open or less-protected state during the transition. Refer to [RFC8170] for a detailed discussion on transition versus coexistence.

4.3. Requirements on Other Protocols and Functional Components

Protocol Designers should consider the requirements that the New Protocol might put on other protocols and functional components and should also document the requirements from other protocols and functional components that have been considered in designing the New Protocol.

These considerations should generally remain illustrative to avoid creating restrictions or dependencies, or potentially impacting the behavior of existing protocols, or restricting the extensibility of other protocols, or assuming other protocols will not be extended in certain ways. If restrictions or dependencies exist, they should be stated.

For example:

The design of the Resource ReSerVation Protocol (RSVP) [RFC2205] required each router to look at the RSVP PATH message and, if the router understood RSVP, add its own address to the message to enable automatic tunneling through non-RSVP routers. But in reality, routers cannot look at an otherwise normal IP packet and potentially take it off the fast path! The initial designers overlooked that a new "deep-packet inspection" requirement was being put on the functional components of a router. The "router alert" option ([RFC2113], [RFC2711]) was finally developed to solve this problem, for RSVP and other protocols that require the router to take some packets off the fast-forwarding path. Yet, Router Alert has its own problems in impacting router performance and security. Refer to [RFC9805] for deprecation of the IPv6 Router Alert Option for New Protocols and Section 4.8 of RFC 7126 [BCP186] for threats and advice related to IPv4 Router Alert.

4.4. Impact on Network Operation

The introduction of a New Protocol or Protocol Extension may have an impact on the operation of existing networks, as well as on the hosts, devices, and systems that implement or depend on the protocol. As discussed in Section 2.1 of [RFC6709] major extensions may have characteristics leading to a risk of operational problems. Protocol Designers should outline such operational impacts (which may be positive), including scaling benefits or concerns, and interactions with other protocols. Protocol Designers should describe the scenarios in which the New Protocol or its extensions are expected to be applicable or beneficial. This includes any relevant deployment environments, network topologies, usage constraints such as limited domains [RFC8799], or use cases that justify or constrain adoption. For example, a New Protocol or Protocol Extension that doubles the

number of active, reachable addresses in a network might have implications for the scalability of interior gateway protocols, and such impacts should be evaluated accordingly. Per Section 2.15 of RFC 2360 [BCP22], New Protocol or Protocol Extension specifications should establish the limitations on the scale of use and limits on the resources used.

If the protocol specification requires changes to end hosts or network infrastructure, it should indicate whether safeguards exist to protect both end hosts and devices and the broader network from potential overload. Moreover, Per Section 2.16 of RFC 2360 [BCP22], New Protocol or Protocol Extension specifications should address any possible destabilizing events, and means by which the protocol resists or recovers from them. For instance, a congestion control algorithm must comply with [BCP133] to prevent congestion collapse and ensure network stability.

A protocol could send active monitoring packets on the wire. Without careful consideration, active monitoring might achieve high accuracy at the cost of generating an excessive number of monitoring packets.

Protocol Designers should consider the potential impact on the behavior of other protocols in the network and on the traffic levels and traffic patterns that might change, including specific types of traffic, such as multicast. Also, consider the need to install new components that are added to the network as a result of changes in the configuration, such as servers performing auto-configuration operations.

Protocol Designers should also consider the impact on infrastructure applications such as the DNS [RFC1034], the registries, or the size of routing tables.

For example:

SMTP [RFC5321] servers use a reverse DNS lookup to filter out incoming connection requests: when Berkeley installed a new spam filter that used reverse DNS lookup, their mail server stopped functioning because of overload of the DNS cache resolver.

The impact of New Protocols or Protocol Extensions, and the results of new OAM tools developed for them, must be considered with respect to traffic delivery performance and ongoing manageability. For example, it must be noted whether the New Protocol, Protocol Extension, or OAM tools cause increased delay or jitter in real-time traffic applications, or increased response time in client-server applications. Further, if the additional traffic caused by OAM tools and data collection could result in the management plane becoming

overwhelmed, then this must be called out, and suitable mechanisms to rate limit the OAM traffic must be considered. Potential options include: document the limitations, propose solution track(s), include an optional rate limiting feature in the specifications, or impose a rate limiting feature in the specifications.

For example:

(1) In Bidirectional Forwarding Detection for MPLS [RFC5884] it is possible to configure very rapid BFD transmissions (of the order of 3ms) on a very large number of parallel Label Switched Paths (LSPs) with the result that the management systems and end nodes may become overwhelmed -- this can be protected by applying limits to the number of LSPs that may be tested at once.

(2) Notifications or logs from systems (through YANG or other means) should be rate-limited so that they do not flood the receiving management station.

(3) The application of sophisticated encryption or filtering rules needs to be considered in the light of the additional processing they may impose on the hardware forwarding path for traffic.

New metrics may be required to assess traffic performance. Protocol Designers may refer to [RFC6390] for guidelines for considering new performance metrics.

It is important to minimize the impact caused by configuration changes. Given configuration A and configuration B, it should be possible to generate the operations necessary to get from A to B with minimal state changes and effects on network and systems.

4.5. Impact on Security Operations

Security Operations (SecOps) is a collaborative approach that combines security and operational teams to improve the ability of operators to protect and manage the network effectively and efficiently [SECOPS]. Security operators detect malicious activity and respond to threats and are a crucial part of defending against attacks alongside the management and operation of the network.

Protocol Designers should consider the impacts of a New Protocol or Protocol Extension on Security Operations in networks that the protocol will be deployed in.

Security operators extensively rely upon Indicators of Compromise (IoCs) [RFC9424]. The deployment of a New Protocol or Protocol Extension may change the type, locations, or availability of IoCs.

Protocol Designers should outline such changes to ensure operators can manage and defend their networks, systems, and devices consistently. Consider the operators' requirement for digital forensics from the network or endpoints with critical information found in logs. Logging events schema and guidance for operators should be considered when designing a New Protocol or Protocol Extension to ensure operators have the information they need. [I-D.ietf-quic-qlog-main-schema] is an example of extensible structured logging.

Tooling required by security operators should be documented in the design and deployment of a New Protocol or Protocol Extension. Operators may require new tooling or methods for managing network traffic in response to protocol changes to ensure consistent availability and performance of networks. Similarly, updating and augmenting existing forensic tools such as protocol dissectors is expected when a New Protocol is deployed, but having to completely rebuild such tooling would greatly reduce the effectiveness of security operators, so protocol extensibility should be considered.

4.6. Verifying Correct Operation

An important function that should be provided is guidance on how to verify the correct operation of a protocol. A Protocol Designer may suggest testing techniques for qualifying and quantifying the impact of the protocol on the network before it is partially or fully deployed, as well as testing techniques for identifying the effects that the protocol might have on the network after being deployed.

Protocol Designers should consider techniques for testing the effect the protocol has had on the infrastructure by sending data through it and observing its behavior (a.k.a., active monitoring). Protocol Designers should consider how the correct end-to-end operation of the New Protocol or Protocol Extension can be tested actively and passively, and how the correct data- or forwarding-plane function of each involved element can be verified to be working correctly with the New Protocol or Protocol Extension. Which metrics are of interest?

Protocol Designers should consider how to test the correct end-to-end operation of the service or network, how to verify correct protocol behavior, and whether such verification is achieved by testing the service function and/or the forwarding function of each network element. This may be accomplished through the collection of status and statistical information gathered from devices.

Having simple protocol status and health indicators on involved devices is a recommended means to check correct operation.

4.7. Message Formats

Where protocol specifications result in messages (such as errors or warnings) being carried as text strings or output for consumption by human operators, consideration should be given to making it possible for implementations to be configured so that the messages can be viewed in the local language. In such cases, it is helpful to transmit a specific message code (i.e., a number) along with the message text, and to include a language tag (as described in [BCP47]) to enable correct identification and rendering in the appropriate language. Protocol specifications should not assume English as the default language.

Further discussion of Internationalization issues may be found in [BCP166].

5. How Will the Protocol Be Managed?

The considerations of manageability should start from identifying the entities to be managed, as well as how the managed protocol is supposed to be installed, configured, and monitored.

Considerations for management should describe what aspects of the system require management and the management functions that need to be supported. This includes identifying any assumptions or constraints relevant to management interactions, such as the types of interfaces or protocols required. These considerations should avoid dependence on a specific management deployment model and should remain applicable regardless of where management systems are located or how they are accessed.

The management model should take into account factors such as:

- * What type of management entities will be involved (agents, network management systems)?
- * What is the possible architecture (client-server, manager-agent, poll-driven or event-driven, auto-configuration, two-levels or hierarchical)?
- * What are the management operations (initial configuration, dynamic configuration, alarm and exception reporting, logging, performance monitoring, performance reporting, debugging)?
- * How are these operations performed (locally, remotely, atomic operation, scripts)? Are they performed immediately or are they time scheduled, or event triggered?

Protocol Designers should consider how the New Protocol or Protocol Extension will be managed in different deployment scales. It might be sensible to use a local management interface to manage the New Protocol or Protocol Extension on a single device, but in a large network, remote management using a centralized server and/or using distributed management functionality might make more sense. Auto-configuration and default parameters might be possible for some New Protocols or Protocol Extensions.

Management needs to be considered not only from the perspective of a device, but also from the perspective of network and service management. A service might be network and operational functionality derived from the implementation and deployment of a New Protocol or Protocol Extension. Often, an individual network element is unaware of the service being delivered.

WGs should consider how to configure multiple related/co-operating devices and how to back off if one of those configurations fails or causes trouble. Network Configuration Protocol (NETCONF) [RFC6241] addresses this in a generic manner by allowing an operator to lock the configuration on multiple devices, perform the configuration settings/changes, check that they are OK (undo if not), and then unlock the devices.

Techniques for debugging protocol interactions in a network must be part of the network management discussion. Implementation source code should be debugged before ever being added to a network, so asserts and memory dumps do not normally belong in management data models. However, debugging on-the-wire interactions is a protocol issue: while the messages can be seen by sniffing, it is enormously helpful if a protocol specification supports features that make debugging of network interactions and behaviors easier. There could be alerts issued when messages are received or when there are state transitions in the protocol state machine. However, the state machine is often not part of the on-the-wire protocol; the state machine explains how the protocol works so that an implementer can decide, in an implementation-specific manner, how to react to a received event.

In a client/server protocol, it may be more important to instrument the server end of a protocol than the client end, since the performance of the server might impact more nodes than the performance of a specific client.

5.1. Available Management Technologies

The IETF provides several standardized management protocols suitable for various operational purposes, for example as outlined in [RFC6632]. Note that SNMP is no longer recommended for configuration (read-write) operations. Better programmatic alternatives are discussed further in Section 5.2. This document formally deprecates the following recommendation from [BCP22]:

```
|  a MIB must be defined within the standard or in a companion  
|  document.
```

Readers seeking more in-depth definitions or explanations should consult the referenced materials.

5.2. Interoperability

Management interoperability is critical for enabling information exchange and operations across diverse network devices and management applications, regardless of vendor, model, or software release. It facilitates the use of third-party applications and outsourced management services.

While individual device management via Proprietary Interfaces may suffice for small deployments, large-scale networks comprising equipment from multiple vendors necessitate consistent, automated management. Relying on vendor- and model-specific interfaces for extensive deployments, such as hundreds of branch offices, severely impedes scalability and automation of operational processes. The primary goal of management interoperability is to enable the scalable deployment and lifecycle management of new network functions and services, while ensuring a clear understanding of their operational impact and total cost of ownership.

Achieving universal agreement on a single management syntax and protocol is challenging. However, the IETF has significantly evolved its approach to network management, moving beyond Structure of Management Information version 2 (SMIv2) and SNMP. Modern IETF management solutions primarily leverage YANG [RFC7950] for Data Modeling and NETCONF [RFC6241] or RESTful Configuration Protocol (RESTCONF) [RFC8040] for protocol interactions. This shift, as further elaborated in [RFC6632], emphasizes structured Data Models and programmatic interfaces to enhance automation and interoperability. Other protocols, such as IP Flow Information Export (IPFIX) [RFC7011] for flow accounting and syslog (System Logging Protocol) [RFC5424] for logging, continue to play specific roles in comprehensive network management.

Interoperability must address both syntactic and semantic aspects. While syntactic variations across implementations can often be handled through adaptive processing, semantic differences pose a greater challenge, as the meaning of data is intrinsically tied to the managed entity.

Information Models (IMs) enable and provide the foundation for semantic interoperability. An IM defines the conceptual understanding of managed information, independent of specific protocols or vendor implementations. This allows for consistent interpretation and correlation of data across different data models (and hence management protocols), such as a YANG Data Model and IPFIX Information Elements concerning the same event. For instance, an IM can standardize how error conditions are counted, ensuring that a counter has the same meaning whether collected via NETCONF or exported via IPFIX.

Protocol Designers should consider developing an IM, when multiple Data Model (DM) representations (e.g., YANG and/or IPFIX) are required, to ensure lossless semantic mapping. IMs are also beneficial for complex or numerous DMs. As illustrated in Figure 1, an IM serves as a conceptual blueprint for designers and operators, from which concrete DMs are derived for implementers. [RFC3444] provides further guidance on distinguishing IMs from DMs.

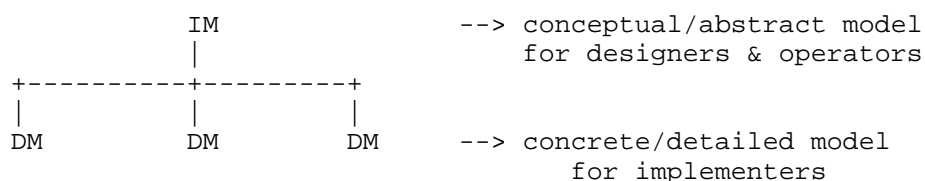


Figure 1: Information Models (IMs) and Data Models (DMs)

Protocol Designers must identify the essential operational, configuration, state, and statistical information required for effective monitoring, control, and troubleshooting of New Protocols or Protocol Extensions. This includes defining relevant parameters, performance metrics, error indicators, and contextual data crucial for diagnostics and lifecycle management.

To ensure interoperability, management protocol and Data Model standards should incorporate clear compliance clauses, specifying the expected level of support.

5.3. Management Information

Languages used to describe an Information Model can influence the nature of the model. Using a particular data modeling language, such as YANG, influences the model to use certain types of structures, for example, hierarchical trees, groupings, and reusable types. YANG, as described in [RFC6020] and [RFC7950], provides advantages for expressing network information, including clear separation of configuration data and operational state, support for constraints and dependencies, and extensibility for evolving requirements. Its ability to represent relationships and dependencies in a structured and modular way makes it an effective choice for defining management information models.

While an Information Model is typically described in English text (or sometimes UML) to define the conceptual management requirements, authors may choose to express it using YANG Data Structure Extensions [RFC8791] as described in Section 5.3.1. Using YANG for the Information Model can make it easier to link abstract concepts to concrete data types in the corresponding Data Model, helping maintain consistency between high-level design and practical deployment.

A management Information Model should include a discussion of what is manageable, which aspects of the protocol need to be configured, what types of operations are allowed, what protocol-specific events might occur, which events can be counted, and for which events an operator should be notified.

When defining management information, it is important to categorize data into configuration, operational state, and statistics. Conflating these distinct types into a single element makes it difficult for operators to distinguish between administratively set values and the dynamic state of the protocol. The model should be structured to allow these categories to be handled independently.

What is typically difficult to work through are relationships between abstract objects. Ideally, an Information Model would describe the relationships between the objects and concepts in the information model.

Is there always just one instance of this object or can there be multiple instances? Does this object relate to exactly one other object, or may it relate to multiple? When is it possible to change a relationship?

Do objects (such as instances in lists) share fate? For example, if an instance in list A must exist before a related instance in list B can be created, what happens to the instance in list B if the related

instance in list A is deleted? Does the existence of relationships between objects have an impact on fate sharing? YANG's relationships and constraints can help express and enforce these relationships.

5.3.1. Information Model Design

This document recommends keeping the Information Model as simple as possible by applying the following criteria:

1. Start with a small set of essential objects and make additions only as further objects are needed, with the objective of keeping the absolute number of objects as small as possible while still delivering the required function. Essential objects are those needed to answer the diagnostic, configuration, and operational questions the protocol is expected to support; objects that are technically accessible but do not serve these functions should be excluded. There should be no duplication between objects, and where one piece of information can be derived from other pieces of information, it should not itself be represented as an object.
2. Verify that each object serves a distinct management purpose and cannot be derived from other objects already in the model. Objects that are redundant or that conflate multiple concerns should be split or eliminated.
3. Consider evidence of current use of the managed protocol, and the perceived utility of objects added to the Information Model.
4. Exclude objects that can be derived from others in this or other information models.
5. Avoid heavy instrumentation of performance-critical code paths or state that is expensive to query or compute. A guideline is to limit instrumentation to one counter per significant processing stage or operational boundary per layer.
6. When expressing an Information Model using YANG Data Structure Extensions [RFC8791] (thereby keeping it abstract and implementation-agnostic per [RFC3444]), ensure that the Information Model remains simple, modular, and clear by following the authoring guidelines in [I-D.ietf-netmod-rfc8407bis].
7. When illustrating the abstract Information Model, use YANG Tree Diagrams [RFC8340] to provide a simple, standardized, and implementation-neutral model structure.

5.3.2. YANG Data Model Considerations

When considering YANG Data Models for a new specification, there are multiple types of Data Models that may be applicable. The hierarchy and relationship between these types is described in Section 3.5.1 of [I-D.ietf-netmod-rfc8407bis]. A new specification may require or benefit from one or more of these YANG Data Model types.

- * Device Models - Also called Network Element Models, represent the configuration, operational state, and notifications of individual devices. These models are designed to distinguish between these types of data and support querying and updating device-specific parameters. Consideration should be given to how device-level models might fit with broader network and service Data Models.
- * Network Models - Also called Network Service Models, define abstractions for managing the behavior and relationships of multiple devices and device subsystems within a network. As described in [RFC8199], these models are used to manage network-wide. These abstractions are useful to network operators and applications that interface with network controllers. Examples of network models include the L3VPN Network Model (L3NM) [RFC9182] and the L2VPN Network Model (L2VPN) [RFC9291].
- * Service Models - Also called Customer Service Models, defined in [RFC8309], are designed to abstract the customer interface into a service. They consider customer-centric parameters such as Service Level Agreement (SLA) and high-level policy (e.g., network intent). Given that different operators and different customers may have widely-varying business processes, these models should focus on common aspects of a service with strong multi-party consensus. Examples of service models include the L3VPN Service Model (L3SM) [RFC8299] and the L2VPN Service Model (L2SM) [RFC8466].

A common challenge in YANG Data Model development lies in defining the relationships between abstract service or network constructs and the underlying device models. Therefore, when designing Network and Service YANG modules, consider how the status and relationships of abstract or distributed constructs can be reflected based on parameters available in the network.

For example, the status of a service may depend on the operational state of multiple network elements to which the service is attached. In such cases, the YANG Data Model (and its accompanying documentation) should clearly describe how service-level status is derived from underlying device-level information. Similarly, it is beneficial to define events (and relevant triggered notifications)

that indicate changes in an underlying state, enabling reliable detection and correlation of service-affecting conditions. Including such mechanisms improves the robustness of integrations and helps ensure consistent behavior across implementations.

Specific guidelines to consider when authoring any type of YANG modules are described in [I-D.ietf-netmod-rfc8407bis].

5.4. Fault Management

Protocol Designers should identify and document essential Faults, health indicators, alarms, and events that must be propagated to management applications or exposed through a Data Model. It is also recommended to describe how the Protocol Extension will affect the existing alarms and notification structure of the base Protocol, and to outline the potential impact of misconfigurations of the Protocol Extensions.

Protocol Designers should consider how Fault information will be propagated. Will it be done using asynchronous notifications or polling of health indicators?

If notifications are used to alert operators to certain conditions, then Protocol Designers should discuss mechanisms to throttle notifications to prevent congestion and duplications of event notifications. Will there be a hierarchy of Faults, and will the Fault reporting be done by each Fault in the hierarchy, or will only the lowest Fault be reported and the higher levels be suppressed? Should there be aggregated status indicators based on concatenation of propagated Faults from a given domain or device?

Notifications (e.g., SNMP traps and informs, syslog, or protocol-specific mechanisms) can alert an operator when an aspect of the New Protocol or Protocol Extension fails or encounters an error or failure condition. Should the event reporting provide guaranteed accurate delivery of the event information within a given (high) margin of confidence? Can the latest events in the box be polled?

5.4.1. Liveness Detection and Monitoring

Protocol Designers should build in basic testing features (e.g., ICMP echo, UDP or TCP echo services, and null Remote Procedure Calls (RPCs)) that can be used to test for liveness, with the option to enable or disable them.

Mechanisms for monitoring the liveness of the protocol and for detecting Faults in protocol connectivity are usually built into protocols. In some cases, mechanisms already exist within other

protocols responsible for maintaining lower-layer connectivity (e.g., ICMP echo), but often new procedures are required to detect failures and to report rapidly, allowing remedial action to be taken.

These liveness monitoring mechanisms do not typically require additional management capabilities. However, when a system detects a Fault, there is often a requirement to coordinate recovery action through management applications or at least to record the fact in an event log.

5.4.2. Fault Determination

It can be helpful to describe how Faults can be pinpointed using management information. For example, counters might record instances of error conditions. Some Faults might be able to be pinpointed by comparing the outputs of one device and the inputs of another device, looking for anomalies. Protocol Designers should consider what counters should count. If a single counter provided by vendor A counts three types of error conditions, while the corresponding counter provided by vendor B counts seven types of error conditions, these counters cannot be compared effectively -- they are not interoperable counters.

How do you distinguish between faulty messages and good messages?

Would some threshold-based mechanisms be usable to help determine error conditions? Are notifications for all events needed, or are there some "standard" notifications that could be used? Or can relevant counters be polled as needed?

For example:

Remote Monitoring (RMON) events/alarms provide a threshold-based mechanism.

5.4.3. Probable Root Cause Analysis

Probable Root Cause analysis is about working out where the foundational Fault or Problem might be. Since one Fault may give rise to another Fault or Problem, a probable root cause is commonly meant to describe the original, source event or combination of circumstances that is the foundation of all related Faults.

For example:

If end-to-end data delivery is failing (e.g., reported by a notification), Probable Root Cause analysis can help find the failed link or node, or mis-configuration, within the end-to-end path.

5.4.4. Fault Isolation

It might be useful to isolate or quarantine Faults. Protocol Designers should consider fault isolation mechanisms appropriate to the deployment environment. At the network level, this might involve configuring next-hop devices to drop faulty messages to prevent them from propagating through the network, such as isolating a device that emits malformed messages that are necessary to coordinate connections properly. At the host level, isolation mechanisms may include process quarantine, container or virtual machine isolation, or disabling a misbehaving protocol implementation without disrupting other services on the same device. The range of appropriate isolation mechanisms will depend on where the protocol is deployed and the nature of the Fault.

5.5. Configuration Management

Configuration management applies to a broad range of deployment environments, including conventional network devices, IoT device fleets, containerized workloads, cloud-hosted services, and home network equipment. While many examples in this section are drawn from network device management, the principles apply equally to any environment where the protocol is deployed. Protocol Designers should consider how configuration is managed in the environments relevant to their protocol, acknowledging centralized configuration management approaches (e.g., intent-based or model-driven systems) beyond conventional per-device management.

A Protocol Designer should document the basic configuration parameters that need to be instrumented for a New Protocol or Protocol Extensions, as well as default values and modes of operation.

What information should be maintained across reboots of the device, or restarts of the management system?

"Requirements for Configuration Management of IP-based Networks" {
{?RFC3139}} discusses requirements for configuration management, including discussion of different levels of management, high-level policies, network-wide configuration data, and device-local configuration. Network configuration extends beyond simple multi-device push or pull operations. It also involves ensuring that the configurations being pushed are semantically compatible across

devices and that the resulting behavior of all involved devices corresponds to the intended behavior. Is the attachment between them configured compatibly on both ends? Is the IS-IS metric the same? Answering those questions for a network with one thousand devices is not that easy.

Several efforts have existed in the IETF to develop policy-based configuration management. "Terminology for Policy-Based Management" [RFC3198] was written to standardize the terminology across these efforts.

Implementations should not arbitrarily modify configuration data. If a Protocol Designer defines mechanisms for configuration, it would be preferable to standardize the order of elements for consistency of configuration and of reporting across vendors and across releases from vendors.

Network-wide configurations may be stored in central databases and transformed into readable formats that can be pushed to devices, either by generating sequences of CLI commands or complete textual configuration files that are pushed to devices. There is no common database schema for network configuration, although the models used by various operators are probably very similar. It is operationally beneficial to extract, document, and standardize the common parts of these network-wide configuration database schemas. A Protocol Designer should consider how to standardize the common parts of configuring the New Protocol, while recognizing that vendors may also have proprietary aspects of their configurations.

It is important to enable operators to concentrate on the configuration of the network or service as a whole, rather than individual devices. Support for configuration transactions across several devices could significantly simplify network configuration management. The ability to distribute configurations to multiple devices, or to modify candidate configurations on multiple devices, and then activate them in a near-simultaneous manner might help. Protocol Designers can consider how it would make sense for their protocol to be configured across multiple devices. Configuration templates might also be helpful.

Consensus of the 2002 IAB Network Management Workshop [RFC3535] was that textual configuration files should be able to contain international characters. For human-readable strings carried in protocols, [RFC5198] provides guidance on the use of UTF-8 with NFC normalization for consistent encoding of Unicode text; protocol elements that are not intended for human consumption may remain in ASCII. Requirements for the encoding of device-local configuration files are generally outside the scope of IETF standardization and should be handled appropriately for the deployment environment.

A mechanism to dump-and-restore configurations is a primitive operation needed by operators. Standards for pulling and pushing configurations from/to devices are highly beneficial.

Given configuration A and configuration B, it should be possible to generate the operations necessary to get from A to B with minimal state changes and effects on network and systems. It is important to minimize the impact caused by configuration changes.

A Protocol Designer should consider the configurable items that exist for the control of function via the protocol elements described in the protocol specification. For example, sometimes the protocol requires that timers can be configured by the operator to ensure specific policy-based behavior by the implementation. These timers should have default values suggested in the protocol specification and may not need to be otherwise configurable.

5.6. Accounting Management

A Protocol Designer should consider whether it would be appropriate to collect usage information related to this protocol and, if so, what usage information would be appropriate to collect.

"Introduction to Accounting Management" [RFC2975] discusses a number of factors relevant to monitoring usage of protocols for purposes of capacity and trend analysis, cost allocation, auditing, and billing. The document also discusses how some existing protocols can be used for these purposes. These factors should be considered when designing a protocol whose usage might need to be monitored or when recommending a protocol to do usage accounting.

5.7. Performance Management

From a manageability point of view, it is important to determine how well a network deploying the protocol or technology defined in the document is doing. In order to do this, the network operators need to consider information that would be useful to determine the performance characteristics of a deployed system using the target protocol.

The IETF, via the Benchmarking Methodology WG (BMWG), has defined recommendations for the measurement of the performance characteristics of various internetworking technologies in a laboratory environment, including the systems or services that are built from these technologies. Each benchmarking recommendation describes the class of equipment, system, or service being addressed; discusses the performance characteristics that are pertinent to that class; clearly identifies a set of metrics that aid in the description of those characteristics; specifies the methodologies required to collect said metrics; and lastly, presents the requirements for the common, unambiguous reporting of benchmarking results. Search for "benchmark" in the RFC search tool.

Performance metrics may be useful in multiple environments and for different protocols. The IETF, via the IP Performance Measurement (IPPM) WG, has developed a set of standard metrics that can be applied to the quality, performance, and reliability of Internet data delivery services. These metrics are designed such that they can be performed by network operators, end users, or independent testing groups. The existing metrics might be applicable to the new protocol. Search for "metric" in the RFC search tool. In some cases, new metrics need to be defined. It would be useful if the protocol documentation identified the need for such new metrics. For performance management, it is often more important to report the time spent in a state rather than just the current state. Snapshots alone are typically of less value.

There are several parts of performance management to consider: protocol monitoring, device monitoring (the impact of new functionality/service activation on the device), network monitoring, and service monitoring (the impact of service activation on the network). Hence, if the implementation of the New Protocol or Protocol Extension has any significant hardware/software performance implications (e.g., increased CPU utilization, memory consumption, or forwarding performance degradation), the Protocol Designers should clearly describe these impacts in the specification, along with any conditions under which they may occur and possible mitigation strategies.

5.7.1. Monitoring the Protocol

Certain properties of protocols are useful to monitor. The number of protocol packets received, the number of packets sent, and the number of packets dropped are usually very helpful to operators.

Packet drops should be reflected in counter variable(s) somewhere that can be inspected -- both from the security point of view and from the troubleshooting point of view.

Counter definitions should be unambiguous about what is included in the count and what is not included in the count.

Consider the expected behaviors for counters -- what is a reasonable maximum value for expected usage? Should they stop counting at the maximum value and retain it, or should they rollover? Guidance should explain how rollovers are detected, including multiple occurrences.

Consider whether multiple management applications will share a counter; if so, then no one management application should be allowed to reset the value to zero since this will impact other applications.

Could events, such as hot-swapping a blade in a chassis, cause discontinuities in counter? Does this make any difference in evaluating the performance of a protocol?

The protocol specification should clearly define any inherent limitations and describe expected behavior when those limits are exceeded. These considerations should be made independently of any specific management protocol or data modeling language. In other words, focus on what makes sense for the protocol being managed, not the protocol used for management. If a constraint is not specific to a management protocol, then it should be left to Data Model designers of that protocol to determine how to handle it.

For example:

VLAN identifiers (VLAN IDs) are defined by the standard to range from 1 to 4094. Therefore, a YANG "vlan-id" definition representing the 12-bit VLAN ID used in the VLAN Tag header uses a range of "1..4094".

5.7.2. Monitoring the Device

Consider whether device performance will be affected by the number of protocol entities being instantiated on the device. Designers of an Information Model should include information, accessible at runtime, about the maximum number of instances an implementation can support, the current number of instances, and the expected behavior when the current instances exceed the capacity of the implementation or the capacity of the device.

Designers of an Information Model should provide runtime information about the maximum supported instances, the current number of instances, and expected behavior when capacity is exceeded.

5.7.3. Monitoring the Network

Consider whether network performance will be affected by the number of protocol entities being deployed.

Consider the capability of determining the operational activity, such as the number of messages in and the messages out, the number of received messages rejected due to format Problems, and the expected behaviors when a malformed message is received.

What are the principal performance factors that need to be considered when measuring the operational performance of a network built using the protocol? Is it important to measure setup times, end-to-end connectivity, hop-by-hop connectivity, or network throughput?

5.7.4. Monitoring the Service

What are the principal performance factors that need to be considered when measuring the performance of a service using the protocol? Is it important to measure application-specific throughput, client-server associations, end-to-end application quality, service interruptions, or user experience (UX)?

Note that monitoring a service must consider the utility to the user. This includes responsiveness, smoothness (absence of jitter), throughput, and other "quality of experience" factors.

5.8. Security Management

Protocol Designers should consider how to monitor and manage security aspects and vulnerabilities of the New Protocol or Protocol Extension. Likewise, Protocol Designers should consider how some operations (e.g., logging) might include privacy-sensitive information, which ought to be controlled to avoid access by unauthorized entities.

Protocol Designers should consider whether a system automatically notify operators of every event Occurrence as default behavior or should define an operator-defined threshold to control when a notification is sent to an operator.

Protocol Designers should assess whether and which statistics need to be collected about the operation of the New Protocol that might be useful for detecting attacks (e.g., the receipt of malformed messages, messages out of order, or messages with invalid timestamps). If such statistics are collected, care should be taken to evaluate whether it is important to count them separately for each sender to help identify the source of attacks.

Security-oriented manageability topics may include risks of insufficient monitoring, regulatory issues with missing audit trails, log capacity limits, and security exposures in recommended management mechanisms.

Protocol Designers should consider security threats that may be introduced by management operations.

For example:

Control and Provisioning of Wireless Access Points (CAPWAP) [RFC5415] breaks the structure of monolithic Access Points (APs) into Access Controllers and Wireless Termination Points (WTPs). By using a control protocol or management protocol, internal information that was previously not accessible is now exposed over the network and to management applications and may become a source of potential security threats.

The granularity of access control needed on management interfaces needs to match operational needs. Typical requirements are a role-based access control model and the principle of least privilege, where a user can be given only the minimum access necessary to perform a required task.

Some operators wish to do consistency checks of ACLs across devices. Protocol Designers should consider Information Models to promote comparisons across devices and across vendors to permit checking the consistency of security configurations.

Protocol Designers should consider how to provide a secure transport, authentication, identity, and access control that integrates well with existing key and credential management infrastructure. It is a good idea to start with defining the threat model for the protocol, and from that deducing what is required.

Protocol Designers should consider how ACLs are maintained and updated.

Notifications (e.g., syslog messages) might already exist, or can be defined, to alert operators to the conditions identified in the Security Considerations for the New Protocol or Protocol Extension. The syslog should also record events, such as failed logins, but it must be secured.

For example:

All commands entered by operators can be logged via syslog to provide an audit trail. Authentication events, including logins, logouts, and failed login attempts, can be recorded using the Secure Shell (SSH) Protocol [RFC4251], capturing the source of each connection.

Different management protocols use different assumptions about message security and data-access controls. A Protocol Designer that recommends using different protocols should consider how security will be applied in a balanced manner across multiple management interfaces. SNMP authority levels and policy are data-oriented, while CLI authority levels and policy are usually command-oriented (i.e., task-oriented). Depending on the management function, sometimes data-oriented or task-oriented approaches make more sense. Protocol Designers should consider both data-oriented and task-oriented authority levels and policy. Refer also to [RFC8341] for more details on access control types and rules.

6. Operational and Management Tooling Considerations

The operational community's ability to effectively adopt and use new specifications is significantly influenced by the availability and adaptability of appropriate tooling. In this context, "tools" refers to software systems or utilities used by network operators to deploy, configure, monitor, troubleshoot, and manage networks or network protocols in real-world operational environments. While the

introduction of a new specification does not automatically mandate the development of entirely new tools, careful consideration must be given to how existing tools can be leveraged or extended to support the management and operation of these new specifications.

The [NEMOPS] workshop highlighted a consistent theme applicable beyond network management protocols: the "ease of use" and adaptability of existing tools are critical factors for successful adoption. Therefore, a new specification should provide examples using existing, common tooling, or running code that demonstrate how to perform key operational tasks.

Specifically, the following tooling-related aspects should be considered in the operational considerations section, prioritizing the adaptation of existing tools:

- * **Leveraging Existing Tooling:** Before considering new tools, assess whether existing tooling, such as monitoring systems, logging platforms, configuration management systems, and/or orchestration frameworks, can be adapted to support the new specification. This may involve developing plugins, modules, or drivers that enable these tools to interact with the new specification.
- * **Extending Existing Tools:** Identify areas where existing tools can be extended to provide the necessary visibility and control over the new specification. For example, if a new transport protocol is introduced, consider whether existing network monitoring tools can be extended to track its performance metrics or whether existing security tools can be adapted to analyze its traffic patterns.
- * **New Tools:** Only when existing tools are demonstrably inadequate for managing and operating the elements of the new specification should the development of new tools be considered. In such cases, carefully define the specific requirements for these new tools, focusing on the functionalities that cannot be achieved through adaptation or extension of existing solutions.
- * **IETF Hackathons for Manageability Testing:** IETF Hackathons [IETF-HACKATHONS] provide an opportunity to test the functionality, interoperability, and manageability of New Protocols or Protocol Extensions. These events can be specifically leveraged to assess the operational (including manageability) implications of a New Protocol or Protocol Extension by focusing tasks on:
 - Adapting existing tools to interact with the new specification.

- Developing example management scripts or modules for existing management platforms.
 - Testing the specification's behavior under various operational conditions.
 - Identifying potential tooling gaps and areas for improvement.
 - Creating example flows and use cases for manageability.
- * Open Source for Tooling: If new tools are deemed necessary, or if significant adaptations to existing tools are required, prioritize open source development with community involvement. Open source tools lower the barrier to entry, encourage collaboration, and provide operators with the flexibility to customize and extend the tools to meet their specific needs.

6.1. AI Tooling Considerations

With the increasing adoption of Artificial Intelligence (AI) in network operations, Protocol Designers must consider the implication such functions may have on New Protocols and Protocol Extensions. AI models often require extensive and granular data for training and inference, requiring efficient, scalable, and secure mechanisms for telemetry, logging, and state information collection. Protocol Designers should anticipate that AI-powered management tools may generate frequent and potentially aggressive querying patterns on network devices and controllers. Therefore, protocols should be designed with Data Models and mechanisms intended to prevent overload from automated interactions, while also accounting for AI-specific security considerations such as data integrity and protection against adversarial attacks on management interfaces. These considerations are also relevant to Performance Management (Section 5.7) and Security Management (Section 5.8).

7. IANA Considerations

This document does not have any IANA actions required.

8. Operational Considerations

Although this document focuses on operations and manageability guidance, it does not define a New Protocol, a Protocol Extension, or an architecture. As such, there are no new operations or manageability requirements introduced by this document.

9. Security Considerations

This document provides guidelines for Protocol Designers for considering manageability and operations. It introduces no new security concerns.

10. References

10.1. Normative References

- [BCP22] Best Current Practice 22,
 <<https://www.rfc-editor.org/info/bcp22>>.
 At the time of writing, this BCP comprises the following:
- Scott, G., "Guide for Internet Standards Writers", BCP 22,
 RFC 2360, DOI 10.17487/RFC2360, June 1998,
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Appendix A. Operational Considerations Checklist

This appendix provides a concise checklist of key questions that Protocol Designers should address in the "Operational Considerations" section of their specifications. Each item references the relevant section of this document for detailed guidance.

This checklist is intended for use by document authors and the working groups that develop protocol documents. A separate list of guidelines and a checklist of questions to consider when reviewing a document to evaluate whether the document address common operations and management needs is provided in [CHECKLIST].

The decision to incorporate all or part of these items into their work remains with Protocol Designers and WGs themselves.

A.1. Documentation Requirements

- * Does the specification include an "Operational Considerations" section? (Section 3.1)
- * Is this section placed immediately before the Security Considerations section? (Section 3.3)
- * If there are no new considerations, does the section include the appropriate boilerplate with explanation? (Section 3.2)

A.2. Operational Fit

- * How does this protocol operate "out of the box"? (Section 4.1)
 - What are the default values, modes, timers, and states? (Section 4.1)

- What is the rationale for chosen default values, especially if they affect operations or are expected to change over time? (Section 4.1)
- * What is the migration path for existing deployments? (Section 4.2)
 - How will deployments transition from older versions or technologies? (Section 4.2)
 - Does the protocol require infrastructure changes, and how can these be introduced? (Section 4.2)
- * What are the requirements or dependencies on other protocols and functional components? (Section 4.3)
- * What is the impact on network operation? (Section 4.4)
 - What are the scaling implications and interactions with other protocols? (Section 4.4)
 - What are the impacts on traffic patterns or performance (e.g., delay, jitter)? (Section 4.4)
- * What is the impact on Security Operations? (Section 4.5)
 - How does deployment affect Indicators of Compromise or their availability? (Section 4.5)
 - What logging is needed for digital forensics? (Section 4.5)
- * How can correct operation be verified? (Section 4.6)
 - What status and health indicators does the protocol provide? (Section 4.6)
- * How are human-readable messages handled? (Section 4.7)
 - Do messages contain codes that enable local language mapping for internationalization? (Section 4.7)

A.3. Management Information

- * What needs to be managed? (Section 5)
 - What are the manageable entities (e.g., protocol endpoints, network elements, services)? (Section 5)

- * Which standardized management technologies are applicable?
(Section 5.1)
- * What essential information is required? (Section 5.2,
Section 5.3)
 - What operational, configuration, state, and statistical
information is needed? (Section 5.2)
 - Is an Information Model needed, especially if multiple Data
Model representations are required? (Section 5.2)
 - What is manageable, what needs configuration, and what
protocol-specific events might occur? (Section 5.3)
 - How are configuration data, operational state, and statistics
distinguished? (Section 5.3)
- * If YANG Data Models are defined, what type is appropriate?
(Section 5.3.2)
 - Should Device Models, Network Models, or Service Models be
specified? (Section 5.3.2)

A.4. Fault Management

- * What faults and events should be reported? (Section 5.4)
 - What essential faults, health indicators, alarms, and events
should be exposed? (Section 5.4)
 - How will fault information be propagated? (Section 5.4)
- * How is liveness monitored? (Section 5.4.1)
 - What testing and liveness detection features are built into the
protocol? (Section 5.4.1)
- * How are faults determined? (Section 5.4.2)
 - What error counters or diagnostics help pinpoint faults?
(Section 5.4.2)
 - What distinguishes faulty from correct messages?
(Section 5.4.2)

A.5. Configuration Management

- * What configuration parameters are defined? (Section 5.5)
 - What parameters need to be configurable, including their valid ranges? (Section 5.5)
 - What information persists across reboots? (Section 5.5)

A.6. Performance Management

- * What are the performance implications? (Section 5.7)
 - What are the hardware/software performance impacts (e.g., CPU, memory, forwarding)? (Section 5.7)
- * What performance information should be available? (Section 5.7.1)
 - What protocol counters are defined (e.g., packets received, sent, dropped)? (Section 5.7.1)
 - What is the counter behavior at maximum values? (Section 5.7.1)
 - What are the protocol limitations and behavior when limits are exceeded? (Section 5.7.1)

A.7. Security Management

- * What security-related monitoring is needed? (Section 5.8)
 - What security events should be logged? (Section 5.8)
 - What statistics help detect attacks? (Section 5.8)
 - What security and privacy threats do management operations introduce? (Section 5.8)

Appendix B. Changes Since RFC 5706

The following changes have been made to the guidelines published in [RFC5706]:

- * Change intended status from Informational to Best Current Practice
- * Indicate that this document updates RFC 2360 and add the relevant updated text

- * Move the "Operational Considerations" Appendix A to a Checklist [CHECKLIST] maintained in GitHub
- * Add a concise "Operational Considerations Checklist" appendix (Appendix A) with key questions that should be addressed in protocol specifications
- * Add a requirement for an "Operational Considerations" section in all new RFCs that document a technical specification for a New Protocol or Protocol Extension or describe their use in the IETF Stream, along with specific guidance on its content.
- * Update the operational and manageability-related technologies to reflect over 15 years of advancements
 - Provide focus and details on YANG-based standards, deprioritizing MIB Modules.
 - Add a "YANG Data Model Considerations" section
 - Update the "Available Management Technologies" landscape
- * Add an "Operational and Management Tooling Considerations" section

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Contributors

Thomas Graf
Swisscom
Email: thomas.graf@swisscom.com

Authors' Addresses

Benoit Claise
Everything OPS
Email: benoit@everything-ops.net

Joe Clarke
Cisco
Email: jclarke@cisco.com

Adrian Farrel
Old Dog Consulting
Email: adrian@olddog.co.uk

Samier Barguil
Nokia
Email: samier.barguil_giraldo@nokia.com

Carlos Pignataro
Blue Fern Consulting
Email: carlos@bluefern.consulting, cpignata@gmail.com
URI: <https://bluefern.consulting>

Ran Chen
ZTE
Email: chen.ran@zte.com.cn