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Adding an Uncacheable File Data Attribute to NFSv4.2
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Abstract

Network File System version 4.2 (NFSv4.2) clients commonly perform client-side caching of file data in order to improve performance. On some systems, applications may influence client data caching behavior, but there is no standardized mechanism for a server or administrator to indicate that particular file data should not be cached by clients for reasons of performance or correctness. This document introduces a new file data caching attribute for NFSv4.2. Files marked with this attribute are intended to be accessed with client-side caching of file data suppressed, in order to support workloads that require predictable data visibility. This document extends NFSv4.2 (see RFC7862).

Note to Readers

Discussion of this draft takes place on the NFSv4 working group mailing list (nfsv4@ietf.org), which is archived at https://mailarchive.ietf.org/arch/search/?email_list=nfsv4. Source code and issues list for this draft can be found at <https://github.com/ietf-wg-nfsv4/uncacheable-files>.

Working Group information can be found at <https://github.com/ietf-wg-nfsv4>.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

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1. Introduction

Clients of remote filesystems commonly perform client-side caching of file data in order to improve performance. Such caching may include retaining data read from the server to satisfy subsequent READ requests, as well as retaining data written by applications in order to delay or combine WRITE requests before transmitting them to the server. While these techniques are effective for many workloads, they may be unsuitable for workloads that require predictable data visibility or involve concurrent modification of shared files by multiple clients.

In some cases, Network File System version 4.2 (NFSv4.2) (see [RFC7862]) mechanisms such as file delegations can reduce the impact of concurrent access. However, delegations are not always available or effective, particularly for workloads with frequent concurrent writers or rapidly changing access patterns.

There have been prior efforts to bypass file data caching in order to address these issues. In High-Performance Computing (HPC) workloads, file data caching is often bypassed to improve predictability and to avoid read-modify-write hazards when multiple clients write disjoint byte ranges of the same file.

Applications on some systems can request bypass of the client data cache by opening files with the `O_DIRECT` flag (see [OPEN-O_DIRECT]). However, this approach has limitations, including the requirement that each application be explicitly modified and the lack of a standardized mechanism for communicating this intent between servers and clients.

This document introduces the uncacheable file data attribute to NFSv4.2. This OPTIONAL attribute allows a server to indicate that client-side caching of file data for a particular file is unsuitable. When both the client and the server support this attribute, the client is advised to suppress client-side caching of file data for that file, in accordance with the semantics defined in this document.

The uncacheable file data attribute is read-write, applies on a per-file basis, and has a data type of boolean.

Support for the uncacheable file data attribute is specific to the exported filesystem and may differ between filesystems served by the same server. A client can determine whether the attribute is supported for a given file by issuing a GETATTR request and examining the returned attribute list.

The uncacheable file data attribute applies only to regular files (NF4REG). Attempts to query or set this attribute on objects of other types MUST result in an error of NFS4ERR_INVALID. Since the uncacheable file data attribute applies only to regular files, attempts to apply it to other object types represent an invalid use of the attribute.

Using the process described in [RFC8178], the revisions in this document extend NFSv4.2 [RFC7862]. They are built on top of the external data representation (XDR) [RFC4506] generated from [RFC7863].

1.1. Definitions

client-side caching of file data The retention of file data by a client in a local data cache, commonly referred to as the page cache, for the purpose of satisfying subsequent READ requests or delaying transmission of WRITE data to the server.

write-behind caching A form of file data caching in which WRITE data is retained by the client and transmission of the data to the server is delayed in order to combine multiple WRITE operations or improve efficiency.

direct I/O An access mode in which file data is transferred between application buffers and the underlying storage without populating or consulting the client's file data cache. Direct I/O suppresses both read caching and write-behind caching of file data.

write hole A write hole is an instance of data corruption that arises when multiple clients modify disjoint byte ranges within the same encoded data block without having a consistent view of the existing contents. This can result in stale data overwriting newer updates, particularly in environments that use erasure encoding or striped storage. (Adapted from [I-D.haynes-nfsv4-flexfiles-v2].)

This document assumes familiarity with the NFSv4 protocol operations, error codes, object types, and attributes as defined in [RFC8881].

1.2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Client-Side Caching of File Data

The uncacheable file data attribute advises the client to limit the use of client-side caching of file data for a file. This includes both write-behind caching and read caching, which are addressed separately below.

The intent of this attribute is to allow a server or administrator to indicate that client-side caching of file data for a particular file is unsuitable. The server is often in a better position than individual clients to determine sharing patterns, access behavior, or correctness requirements associated with a file. By exposing this information via an attribute, the server can advise clients to limit file data caching in a consistent manner.

2.1. Write-Behind Caching

The uncacheable file data attribute inhibits write-behind caching, in which multiple pending WRITES are combined and transmitted to the server at a later time for efficiency.

When honoring the uncacheable file data attribute, clients SHOULD NOT delay transmission of WRITE data for the purpose of combining multiple WRITE operations or improving efficiency.

One important use case for this attribute arises in connection with High-Performance Computing (HPC) workloads. These workloads often involve concurrent writers modifying disjoint byte ranges of shared files.

When application data spans a data block in a client cache, delayed transmission of WRITE data can result in clients modifying stale data and overwriting updates written by others. Prompt transmission of WRITE data enables the prompt detection of write holes and reduces the risk of data corruption.

2.2. Read Caching

The uncacheable file data attribute may also influence the use of read caching. Retaining cached READ data while other clients concurrently modify disjoint byte ranges of the same file can result in read-modify-write operations based on stale data.

Clients SHOULD ensure that cached file data is not reused without first validating that the file has not changed.

At a minimum, clients MUST revalidate metadata necessary to ensure correctness of cached file data, including the change attribute and file size. These attributes provide the primary mechanism for detecting modification of file contents.

Clients MAY revalidate additional attributes (e.g., modification time or change time) as required by their local semantics or application requirements.

Failure to perform such revalidation can result in the client presenting stale or inconsistent file state (e.g., incorrect size or timestamps) to the application.

Suppressing read caching in addition to suppressing write-behind caching can further reduce the risk of stale-data overwrite in multi-writer workloads. However, in some cases read caching may remain appropriate, such as when the file is opened read-only or when a delegation ensures a consistent view of the file.

2.3. Relationship to Direct I/O

While similar in intent to `O_DIRECT` (`[OPEN-O_DIRECT]`) and `forcedirectio` (`[SOLARIS-FORCEDIRECTIO]`), the uncacheable file data attribute operates at the protocol level and is advisory. Clients retain flexibility in how they satisfy the requirements described above.

3. Setting the Uncacheable File Data Attribute

The uncacheable file data attribute provides a mechanism by which a server or administrator can indicate that client-side caching of file data for a file is unsuitable.

In some deployments, applications or administrative tools may request that this attribute be set on a file in order to influence client behavior. For example, applications that require predictable data visibility or that would otherwise rely on mechanisms such as `O_DIRECT` may use this attribute as a protocol-visible hint to the server.

However, the setting of this attribute is subject to server policy. The server is responsible for determining whether a request to set or clear the attribute is permitted. This may depend on factors such as administrative configuration, export policy, or access control mechanisms.

One possible deployment model is for a server or administrator to configure a mount (see `[MOUNT]`) option such that newly created files under a given export are marked as uncacheable file data. In such a configuration, a client may use `SETATTR` to set the `fattnr4_uncacheable_file_data` attribute at file creation time.

This approach is conceptually similar in intent to the Solaris `forcedirectio` mount option (see `[SOLARIS-FORCEDIRECTIO]`), but differs in scope and visibility in that it allows `DIRECT-I/O`-like behavior to be applied without requiring changes to individual applications.

Unlike local mechanisms such as forcedirectio, the NFSv4.2 attribute is visible to all clients accessing the file and is intended to convey server-side knowledge or policy in a distributed environment.

4. Implementation Status

Note to RFC Editor: please remove this section prior to publication.

There is a prototype Hammerspace server which implements the uncacheable file data attribute and a prototype Linux client which treats the attribute as an indication to use O_DIRECT-like behavior for file access and to revalidate file-associated metadata before exposing cached state.

For the prototype, all files created under the mount point have the `fattn4_uncacheable_file_data` set to be true.

Experience with the prototype indicates that the uncacheable file data attribute can provide many of the practical benefits of O_DIRECT without requiring application modification. For applications that issue well-formed I/O requests, this approach has been observed to improve performance in many cases, while also reducing memory pressure and CPU utilization in the NFS client.

5. XDR for Uncacheable Attribute

```
///  
/// typedef bool                fattn4_uncacheable_file_data;  
///  
/// const FATTN4_UNCACHEABLE_FILE_DATA    = 87;  
///
```

6. Extraction of XDR

This document contains the external data representation (XDR) [RFC4506] description of the uncacheable file attribute. The XDR description is presented in a manner that facilitates easy extraction into a ready-to-compile format. To extract the machine-readable XDR description, use the following shell script:

```
<CODE BEGINS>  
#!/bin/sh  
grep '^ *///' $* | sed 's?^ */// ??' | sed 's?^ *///$??'  
<CODE ENDS>
```

For example, if the script is named 'extract.sh' and this document is named 'spec.txt', execute the following command:

```
<CODE BEGINS>
sh extract.sh < spec.txt > uncacheable_prot.x
<CODE ENDS>
```

This script removes leading blank spaces and the sentinel sequence '////' from each line. XDR descriptions with the sentinel sequence are embedded throughout the document.

Note that the XDR code contained in this document depends on types from the NFSv4.2 `nfs4_prot.x` file (generated from [RFC7863]). This includes both nfs types that end with a 4, such as `offset4`, `length4`, etc., as well as more generic types such as `uint32_t` and `uint64_t`.

While the XDR can be appended to that from [RFC7863], the code snippets should be placed in their appropriate sections within the existing XDR.

7. Security Considerations

The uncacheable file data attribute does not introduce new authentication or authorization mechanisms and does not alter existing NFSv4.2 access control semantics. All operations that set or clear the attribute are subject to existing access control and server policy.

In particular, a server **MUST** enforce appropriate authorization checks for SETATTR operations that modify the `fattr4_uncacheable_file_data` attribute. The ability to set or clear the attribute may be restricted based on administrative configuration, export policy, or other server-defined criteria.

Because the attribute is visible to and may affect the behavior of multiple clients, servers should consider the implications of allowing unprivileged users to modify it. Inappropriate use of the attribute could impact performance or data access patterns for other clients accessing the same file.

The uncacheable file data attribute is advisory and does not provide a security boundary. Clients **MUST NOT** rely on the presence or absence of this attribute to make access control decisions.

Use of this attribute does not replace or modify existing cache consistency mechanisms or data integrity protections provided by NFSv4.2.

8. IANA Considerations

This document has no IANA actions.

9. References

9.1. Normative References

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