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Multicast Redundant Ingress Router Failover
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Abstract

This document analyzes the problem of failover between redundant ingress routers in multicast domains. It describes cold, warm, and hot standby modes, detailing their advantages, limitations, and deployment considerations to help operators select appropriate mechanisms.

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1. Introduction

Multicast redundant ingress router failover is an important issue in multicast deployments, especially in backbone multicast domains or multicast provider domains. Backbone multicast domains or multicast provider domains are referred to as multicast domains in the following sections. A multicast domain is a domain used to forward multicast flow based on specific multicast technologies, such as PIM [RFC7761], BIER [RFC8279], P2MP TE tunnel [RFC4875], MLDP [RFC6388], etc. Static configuration, tunnel based technologies, such as AMT [RFC7450], SR P2MP policies [I-D.ietf-pim-sr-p2mp-policy] can also be used. The domain may or may not be directly connected to the actual multicast source and receivers.

The ingress device of the multicast domain, such as the ingress router, can be connected to the multicast source by a single hop or multiple hops. In PIM, it is also called the first hop router, in BIER, it is called the BFIR, and in P2MP TE tunnel or MLDP, it is called the ingress LSR.

The egress device of the multicast domain, such as the egress router, may be connected to the multicast receiver by a single hop or multiple hops. In PIM, it is also called the last hop router, in BIER, it is called the BFER, and in P2MP TE tunnel or MLDP, it is called the egress LSR.

In order to ensure the reliability of multicast flow, there may be two or more ingress devices or egress devices in the multicast domain. That means the same multicast flow may enter the multicast domain from multiple ingress devices of the multicast domain. This draft does not discuss the protection method between the ingress device and the multicast source, between the egress device and the receiver, nor does it discuss the details of the technologies such as PIM and BIER. It only discusses the failover issues of the multicast domain ingress router.

This document discusses the deployment of multiple ingress devices in a multicast domain. When a fault occurs, the switching method from the primary ingress device to the backup ingress device and the common fault detection methods are discussed. The advantages and disadvantages of the switching methods are analyzed to provide a reference for multicast deployment.

2. Terminology

The following abbreviations are used in this document:

IR: An ingress router for multicast flows in a multicast domain.

ER: An egress router for multicast flows in a multicast domain.

SIR: The IR whose traffic is received by the egress router is called Selected-IR, or SIR for short.

BIR: The IR may or may not send multicast flows. Multicast streams sent by this IR will not be received by the ER. If the SIR fails, the IR will take over the SIR's role. This type of IR is called a backup IR, or BIR for short.

3. Ingress Router Failover

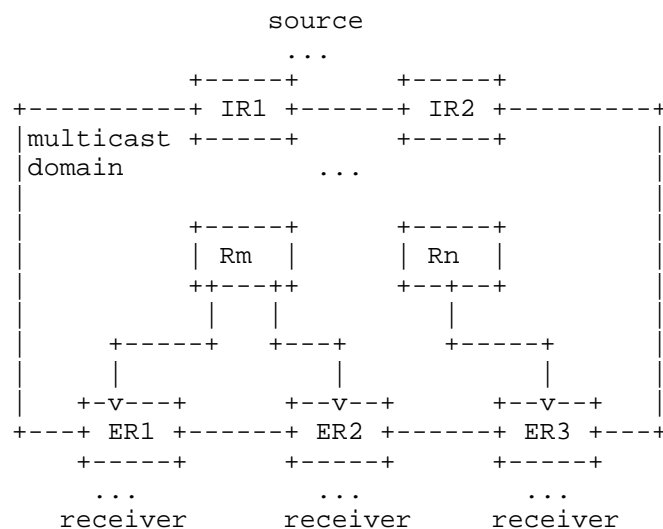


Figure 1

This is a common multicast networking scenario. The multicast domain includes the area from IR to ER. The flow sent by the multicast source enters the multicast domain from at least one IR, is forwarded in the multicast domain, reaches the ER, is forwarded by the ER, and finally the receiver receives the multicast flow.

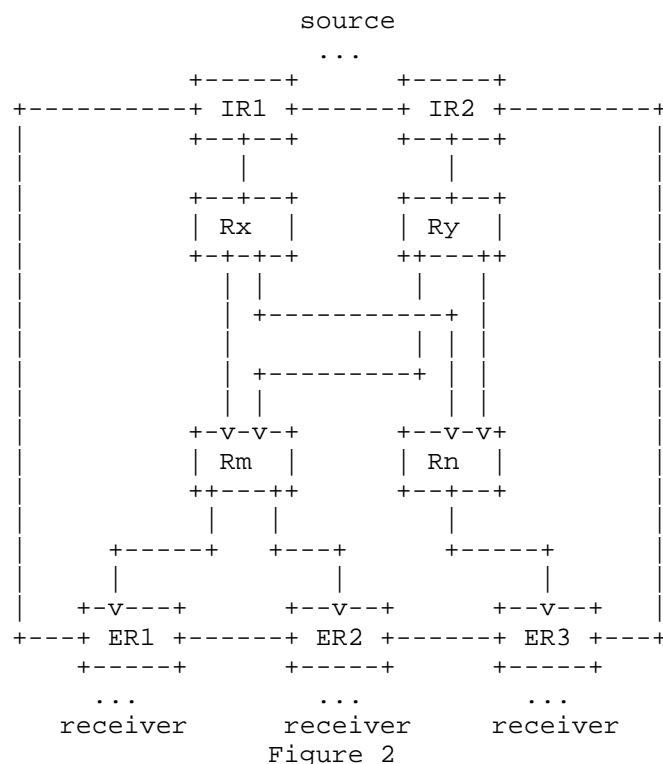
The ingress device IR of the multicast domain is a key node for the normal forwarding of multicast flows. When two or more IRs are deployed, there may be multiple protection modes for IR, such as cold standby, warm standby and hot standby. These modes are also described in [RFC9026]. However, [RFC9026] mainly focuses on signaling notifications in MVPN scenarios and does not involve the protection mode of multiple ingress devices in the multicast domain and the impact on multicast flow transmission in the multicast domain.

As shown in Figure 1, a same multicast flow enters the multicast domain from two IRs. Both IRs are UMH (Upflow Multicast Hop) candidates of ER. Different multicast technologies may be used in the multicast domain according to the deployment of the network administrator. Assuming that PIM technology is used, two multicast trees can be pre-established with two IRs as roots.

When a node or link in the multicast domain fails, the forwarding of multicast flow may be affected. However, it is not necessary to switch multicast flow from SIR to BIR in all cases. The following are situations where switching is not required:

- * When PIM is used as the multicast forwarding protocol in a domain, a forwarding tree of (S, G) or (*, G) is pre-built. When a node other than SIR or a link in the forwarding tree fails, the tree is partially rebuilt.
- * When BIER is used as the multicast forwarding protocol in a multicast domain, when a node other than SIR or a link in the domain fails, there is no need to rebuild the forwarding path, BIER forwarding will be restored as the IGP route converges.
- * When P2MP TE tunnel or MLDP is used as the multicast forwarding protocol in a multicast domain, a forwarding LSP is pre-established. When a node other than the SIR in the LSP or a link in the domain fails, the LSP may be partially rebuilt.
- * When a static multicast tree or SR P2MP policy is used in a multicast domain, when a node other than the SIR on the forwarding path or a link has a problem, the controller needs to recalculate a new forwarding path to bypass the faulty node or link.

When a critical failure occurs, it is necessary to switch from SIR to BIR, for example: SIR encounters a device failure, or the forwarding channel between SIR and ER fails, causing ER to be unable to receive multicast flows from SIR, and this failure cannot be restored in a short time. At this time, the multicast flow will be forwarded by BIR. ER receives the flow forwarded by BIR and forwards it to the receiver.



For example, in Figure 2, there is only one path in some areas of the network. IR1 and Rx are key nodes in the domain. When IR1 or Rx fails, there is no other path between IR1 and ER.

- * When PIM is used in the multicast domain, Rm and Rn can select Ry as the upflow node, send Join messages, and build a new tree with IR2 as the root.
- * When BIER is used in the multicast domain, IR2 should be responsible for the forwarding role and forward flow to ER.
- * When P2MP TE tunnel or MLDP is used in the domain, LSP initiated from IR2 can be built and replace the LSP initiated from IR1.
- * When a static multicast tree or SR P2MP policy is used in the multicast domain, the controller should build a new forwarding path with IR2 as the root to forward the multicast flow to ER.

4. Stand-by Modes

Detection and IR switching can be three modes: cold standby, warm standby, and hot standby. When the three modes are used to protect IR, the transmission mode of multicast flow in the multicast domain is different, and the impact on the network is also different.

When the multicast domain uses the PIM protocol to forward flow, ER will establish a multicast tree to BIR through signaling. When the multicast domain uses BIER to forward flow, ER will notify BIR the request to receive multicast flow through the BIER overlay protocol. When the multicast domain uses P2MP TE or MLDP to forward flow, a multicast forwarding channel is established from BIR to ER. The PIM multicast tree with BIR as the root and the P2MP TE or MLDP tunnel from BIR to ER can also be established in advance, and ER directly notifies BIR to use the multicast tree or tunnel for forwarding.

4.1. Cold Standby Mode

In cold standby mode, ER selects a SIR (e.g. IR1 in Figure 1) as the SIR and signals it to obtain the multicast flow.

When ER finds that it cannot receive the flow from IR1 through the detection means in Section 5, ER signals IR2 to obtain the multicast flow.

- * For IR, IR (including SIR and BIR) only performs the normal operation of forwarding the flow according to ER request.
- * For ER, ER must select an IR as the SIR and signal it. When the SIR fails or the path between SIR and ER fails, ER must signal BIR to obtain the flow.
- * For intermediate routers, they know nothing about the role of IR, they only forward packets. There is no duplicate packets in the domain.

In this scenario, the BIR does not need to detect the status of the SIR. During the IR switching process, packet loss may occur because of the need for signaling interaction. For example, slow convergence due to PIM join/prune signaling, BIER overlay signaling, etc. Even if a PIM multicast tree or P2MP TE/MLDP tunnel is established in advance, packet loss may still occur.

4.2. Warm Standby Mode

In warm standby mode, the ER will signal to the SIR and BIR, such as IR1 and IR2 in Figure 2, that it needs to receive flow. The SIR (such as IR1) forwards the flow to the ER. The BIR (such as IR2) must not forward flow to the ER before the SIR fails. The BIR can detect the SIR status by the method described in Section 5, and automatically forward flow to the ER when the SIR fails.

- * Normally, the SIR forwards flow to the ER. When the SIR fails or the path between the SIR and the ER fails, the BIR must start forwarding flow to the ER. The BIR can detect node failures in the SIR using the method described in Section 5, but may lack the method to detect path failures from the SIR to the ER.
- * The ER does not distinguish between the SIR and the BIR. The ER only signals to both that it needs to receive a certain flow.
- * For the intermediate routers, they do not know the difference between the IRs, and they are only responsible for packet forwarding. There are no duplicate packets in the domain.

When the BIR detects the SIR failure and starts forwarding flow, packet loss will occur during the failover. To restore traffic as quickly as possible when the SIR fails, the BIR and SIR may need to synchronize multicast stream information.

In some deployments, the SIR and BIR may be responsible for different multicast flows to share the load. For a certain multicast flow, the SIR may be IR1, and for another multicast flow, the SIR may be IR2. For example, IR1 sends some multicast flows to ERs and IR2 sends other multicast flows to ERs. Another possible deployment is that two IRs can be responsible for different ERs for the same multicast flow. If IR1 detects a failure between IR1 and ERs, IR1 may notify IR2 to forward flow to these ERs. In this case, to quickly restore traffic when a SIR fails, in addition to the multicast flows information managed by the SIR, the ERs information managed by the SIR must also be synchronized.

4.3. Hot Standby Mode

In hot standby mode, the ER signals both IRs that it wants to receive a certain flow. Both IRs send flows to the ER. The ER must discard duplicate flows from one of the IRs. In this case, there is no SIR or BIR. Only the ER knows which IR is the SIR.

- * In this mode, the IR does not need to know the role of the SIR or BIR, IR only forwards the flow based on the request received from the ER.
- * ER will send flow reception signals to both IRs and discard the duplicate flow from the backup BIR when it receives a duplicate flow. After switching the ER receives and forwards the flow from the BIR. It should be noted that the ER may choose different SIRs or BIRs for different multicast flows.
- * Intermediate routers do not know the role of the IR, they only forward packets. There are duplicate packets within the domain.

In this mode, BIR does not need to detect the status of SIR. Since duplicate flow packets arrive at ER, although packet loss may occur when ER switches to receive and forward flow from BIR, the packet loss is very small compared to the previous two modes.

To quickly detect SIR faults, the ER can use the BFD mechanism defined in [RFC5880] to monitor the SIR status. The SIR can also use the mechanism defined in [RFC8562] to send BFD packets, allowing the ER to monitor the SIR status as well. With the BFD mechanism, zero packet loss may be achieved during switching.

4.4. Summary

The following table is a simple comparison of the three modes. "SIR failover" means that the SIR fails or the path between the SIR and the ER fails.

role	Cold Mode	Warm Mode	Hot Mode
IR	Forwards flow based on ER's request.	Acting as either SIR or BIR, BIR must not forward flow to ER until SIR fails over.	Does not need to know SIR or BIR role, just forwards flow based on ER's request.
ER	Must select an IR as SIR to signal request, signals BIR to request flow when SIR fails over.	Does not select SIR or BIR, just signals both of them.	Signals both SIR and BIR. Drops duplicate flow from BIR until SIR fails over.

Intermediate routers	Know nothing about SIR or BIR. Do not forward duplicate flow.	Know nothing about SIR or BIR. Do not forward duplicate flow.	No knowledge of SIR or BIR. Forward duplicate flow.
Failover time	Has the longest failover time.	Moderate failover time.	Has the shortest failover time.
Control Plane load	No additional burden.	There is additional control plane burden between SIR and BIR.	ER has a special control plane processing process.
Typical use cases	Non-real-time large data synchronization.	IPTV, etc.	High-quality live streaming, virtual reality, and remote conferencing, etc.

Table 1

Cold standby mode is the easiest to implement, but has the longest convergence time.

Warm standby mode has a moderate packet loss rate and convergence time, but it is difficult for BIR to know the path failure between SIR and ER.

Hot standby mode has the lowest packet loss rate, but there is duplicated packet forwarding within the domain, which consumes more bandwidth. For example, in the MVPN scenario, the hot root standby mode described in Section 5 [RFC9026] is the best recommended method for MVPN fast failover optimization. There may be duplicated packet forwarding within the domain, which will be discarded according to the provisions of [RFC9026] Section 6 and [RFC6513] Section 9.1.

For network administrators, if they want to deploy hot standby mode, they need to consider whether there is enough bandwidth in the network to accommodate duplicate traffic.

5. Failure detection

The IR node itself and the key forwarding link between IR and ER are factors that affect traffic forwarding within the multicast domain.

In order to achieve fast switching, BIR can establish a forwarding channel with ER in advance and monitor the status of SIR. When the SIR node fails, it will take over the work of SIR. BIR can establish a BFD [RFC5880] session with SIR to detect the SIR status, or it can be detected by ping and other methods. However, it should be noted that the detection between BIR and SIR does not represent the actual forwarding path status between SIR and ER. When SIR is working normally, only the link between BIR and SIR fails, which may cause BIR to make wrong judgments and switch, thereby generating unnecessary duplicate flow. In this case, ER must support selective reception and be compatible with IR switching errors.

There may be problems with the forwarding path between SIR and ER, but the link between BIR and SIR is normal and cannot be detected by BIR. Therefore, ER can also detect the forwarding path between SIR and ER and actively switch to BIR to forward flow when problems are found. The detection between SIR and ER can be based on multipoint BFD [RFC8562]. When BIER is used to forward flow in the multicast domain, the detection between SIR and ER can also be based on BIER BFD [I-D.ietf-bier-bfd]. When MPLS is used to forward flow in the multicast domain, BFD [RFC5884] based on MPLS LSP can be used for detection.

Different detection methods can be selected to meet different detection requirements. For example, a BIR can directly use BFD-based detection [RFC5880] to detect the status of an SIR. The SIR can use multipoint BFD [RFC8562] to send multipoint BFD packets to ERs and the BIR. In this way, both the BIR and the ER can detect the status of the SIR and the path status between the SIR and themselves. Network administrators can choose the appropriate monitoring method based on monitoring needs and device support.

6. Deployment Considerations

In general, Hot Standby mode is recommended when multicast services are critical, packet loss needs to be minimized, and the network bandwidth can accommodate repeated traffic. Cold Standby mode can be deployed when multicast switchover time is sufficient and packet loss of at least a few seconds can be tolerated. If the acceptable packet loss and switchover indicators fall between the two, Warm Standby mode can be deployed.

Services that are sensitive to packet loss may include high-quality live streaming, virtual reality, and remote conferencing, etc. For these scenarios, the Hot Standby mode is more suitable. Warm Standby mode can be used for services with a relatively fixed topology, such as IPTV. However, Hot Standby mode can also be used for high-quality IPTV services that are sensitive to packet loss. Services that are more tolerant to packet loss may include non-real-time large data synchronization, such as data synchronization in CDN (Content Delivery Network) scenarios and operating system and other software upgrades. For these scenarios, either the Cold Standby or Warm Standby mode can be used.

Generally speaking, the scope of a multicast domain is the same as that of an AS domain or an IGP domain. However, in some deployments, a multicast domain may span multiple IGP domains or AS domains. This requires that the multicast-related unicast routes be synchronized across the entire domain, and then the corresponding multicast trees or tunnels, such as PIM, MLDP, and P2MP TE, be established. BIER technology can also establish BIER domains across multiple IGP domains or AS domains. Related implementations can refer to [I-D.ietf-bier-prefix-redistribute] and [I-D.ietf-bier-multicast-as-a-service].

7. IANA Considerations

This document does not have any requests for IANA allocation.

8. Security Considerations

This document adds no new security considerations.

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