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The TLS TimeToken Secure Protocol (https://)  
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## Abstract

This document specifies the TLS TimeToken Secure Protocol (https://), a protocol extension that augments TLS 1.3 [RFC8446] with cryptographically verifiable temporal ordering.

Internet infrastructure assumes that channels are passive: noise is random and channel operators have no ordering preferences. This assumption is structurally violated when ordering has economic value -- NTP servers, BGP routing authorities, DNS resolvers, and transaction sequencers all have incentive to misrepresent ordering. This document formalises the problem as the Strategic Channel Controller Problem (SCCP), absent from classical information theory.

Temporal ordering attacks are structurally more acute for autonomous AI agents than for human participants: as agent reaction times converge toward symmetry, ordering advantage can no longer be earned through superior human latency. No existing protocol -- including  $O(n^2)$  BFT consensus, which tolerates but does not eliminate Byzantine nodes -- provides a cryptographic pre-ingestion defense for this case.

TTTSPS introduces Proof-of-Time (PoT): a multi-source synthesised timestamp protected by the GRG integrity pipeline (Golomb-Rice -> Reed-Solomon -> Golay(23,12,7) -> HMAC), whose stage ordering is mathematically necessary (Theorems 1-3 of the companion paper [POT2026]). PoT achieves Byzantine temporal elimination at  $O(1)$  per record, independent of network size. An AdaptiveSwitch mechanism makes ordering manipulation economically self-defeating; the equilibrium threshold is derived in closed form and empirically calibrated from deployed data (Section 6.4).

Deployment on Base Sepolia produces 70,000+ verified records; 55% are generated by autonomous AI agents -- an unanticipated finding that confirms the structural severity of the ordering problem in agent economies.

This document has Experimental status. The GRG pipeline specification will be published upon conclusion of pending patent proceedings (Section 12).

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DISCUSSION NOTE

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This document is being discussed on the [dispatch@ietf.org](mailto:dispatch@ietf.org) mailing list. The authors have submitted a BoF request for IETF 126 (Vienna, July 2026) targeting the DISPATCH working group. Comments and participation are welcome.

Changes from -02:

- o New 則1.1: "Why This Protocol, Why Now"
- o New 則2: Use Cases (satellite, 5G, financial, AI agents)
- o New 則4.2: SS7/SCCP Legacy Infrastructure as SCCP Instance
- o New 則10.8: Path Manipulation Attack Scenarios (3 scenarios)
- o New 則10.9: Trust Model and Key Compromise Resilience
- o New 則15: Implementation Status (RFC 7942)
- o 則5.5 Verification: future-timestamp check, TLS binding step
- o References: SS7-VULN, GSMA-SS7, GPS-SPOOF, RFC6962, RFC9557

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## SECTION 1. INTRODUCTION

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Every major class of internet ordering attack -- BGP hijacking that disrupts routing priority, NTP amplification attacks that bias financial settlement windows, SS7 gateway compromise that enables silent path manipulation -- shares one root cause: the network layer cannot prove WHEN an event occurred.

TLS proves WHO sent a message. DNSSEC proves WHAT the content is. No standard protocol proves WHEN -- in a manner cryptographically verifiable by any party without trusting any single intermediary. This document closes that gap.

The gap is not theoretical. SS7, the signaling protocol underlying most of the world's telephone and mobile infrastructure, was designed in 1975 with no sender authentication. An operator controlling an SS7 gateway can silently reroute traffic, inject false location updates, and modify inter-operator timestamps without detection at the application layer [SS7-VULN]. TTTPS is specifically designed to operate above such an untrusted substrate: its Proof-of-Time (PoT) is path-independent, meaning that no network-layer manipulation -- including SS7 gateway compromise -- can produce a valid PoT without access to the Issuer's Ed25519 private key.

The urgency of this gap has increased along two independent dimensions. First, autonomous AI agents executing financial transactions at machine speed have eliminated the latency buffer that historically made human-scale ordering fraud detectable [Zhang2026]. Second, 70,612 PoT records generated over six months of experimental deployment reveal that 55% originate from AI agents -- an unanticipated finding that confirms ordering manipulation is already an operational problem, not a future risk.

TTTPS introduces Proof-of-Time (PoT): a multi-source synthesised timestamp protected by the GRG integrity pipeline, bound to a cryptographic context identifier, and verifiable at  $O(1)$  cost independent of network size. TTTPS does not require trust in any single time source, any network path, or any SS7/SCCP gateway.

### 1.1. Why This Protocol, Why Now

Three converging developments make this the appropriate moment for standardisation:

- (a) Infrastructure exposure. Documented SS7 vulnerabilities [SS7-VULN] enable timestamp manipulation at the signaling layer without application-layer detection. No existing protocol -- NTS [RFC8915], PTP [IEEE1588], or Roughtime [RFC9557] -- provides a path-independent temporal proof at the application layer.
- (b) Agent proliferation. As autonomous AI agents execute ordering-sensitive transactions at machine speed [Zhang2026], the window for human detection of temporal manipulation collapses. Protocol-layer enforcement becomes necessary.
- (c) Running code. A reference implementation [OPENTTT] is deployed and has generated 70,612 verified PoT records. The experimental data (Section 15.2) demonstrates both the technical viability and the demand for the protocol.

### 1.2. Objectives

The objectives of TTTPS are as follows:

- o Temporal origin authentication: prove "when" a message originated, complementing TLS's proof of "who".
- o Byzantine time source elimination: transform detection probability from  $P(\text{detect}) < 1$  (Shannon model) to  $P(\text{detect}) \geq 1 - 2^{-61}$  via GRG context binding.
- o Delay attack prevention: enforce that PoT submissions outside the tier tolerance window are rejected pre-ingestion, as defined for delay attacks in [RFC8915] Section 8.6.
- o Economic eviction of dishonest nodes: via AdaptiveSwitch equilibrium threshold  $V^*$ , below which ordering manipulation is self-defeating.
- o Transport-layer agnosticism: operate over TLS 1.3 [RFC8446], QUIC [RFC9000], and HTTP/3 [RFC9114] without modification to those protocols.
- o Backward compatibility: deployable alongside existing TLS 1.3 without requiring server-side changes.
- o Experimental deployment: accumulate implementation experience prior to consideration for the Standards Track.
- o Privacy-preserving temporal attestation: PoT binds to context without revealing transaction content or participant identity.

Primary use cases include MEV-resistant decentralised exchange (DEX) transaction ordering, AI agent-to-agent payment sequencing, IoT mission-critical command ordering, and financial settlement timestamping.

### 1.3. Protocol Overview

TTTPS operates in two phases:

Phase 1 -- PoT Generation:

Client	PoT Issuer
--- Time synthesis request ----->	
	Query NIST, Google,
	Cloudflare NTP ( $k \geq 3$ )
	$T = \text{median}(T_1..T_k)$
<-- PoT record (signed) -----	
[ts   ctx_id   nonce	
grg_commitment   Ed25519_sig]	

Phase 2 -- TLS Binding (TLS Exporter, RFC 5705):

Client	Server
--- TLS ClientHello ----->	
<-- TLS ServerHello + ... -----	
<-- TLS Finished -----	
Both derive PoT binding key:	
EXPORTER-tttps-pot-binding	
= TLS-Exporter(label, pot_bytes,	
32 octets)	
--- 1-RTT[PoT frame] ----->	
<-- 1-RTT[PoT-Ack] -----	

Byzantine nodes that submit manipulated ordering are identified

with probability  $\geq 1 - 2^{-61}$  and economically penalised via AdaptiveSwitch FULL mode.

TTTPS does NOT modify the TLS handshake. No new TLS Extension Type is required. This approach follows RFC 8915 Section 5.1.

#### 1.4. Scope

This document specifies:

- o The PoT data structure and wire format (Section 4)
- o The GRG Integrity Pipeline abstract interface (Section 5)
- o The AdaptiveSwitch Byzantine eviction mechanism (Section 6)
- o The TTTPS transport binding (Section 7)

This document does NOT specify:

- o Concrete implementation of GRG pipeline cryptographic operations (covered by pending patent; see Section 12)
- o Specific NTP server selection policies
- o Smart contract implementations for on-chain anchoring
- o Pricing or fee schedules (implementation-defined; Section 8)
- o Satellite deployment specifics (see Section 2.1)

#### 1.5. Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" are interpreted as described in BCP 14 [RFC2119] [RFC8174].

SCCP (Strategic Channel Controller Problem):

A system satisfies SCCP if (i) a controller C has authority over message ordering; (ii)  $U(C)$  is strictly monotone in that ordering; (iii) no external party can verify original ordering without C's cooperation. Instances include NTP timestamp bias, BGP hijacking, DNS poisoning, and transaction sequencer MEV.

Proof-of-Time (PoT):

A cryptographically authenticated record of a synthesised timestamp, bound to a context identifier via GRG context binding, and protected against replay and delay.

GRG Pipeline:

A four-stage integrity pipeline:  $G_1$  (Golomb-Rice encoding),  $R$  (Reed-Solomon erasure coding),  $G_2$  (Golay(23,12,7) forward error correction),  $H$  (HMAC-SHA256 context binding). The stage ordering is mathematically necessary (Section 5.4). Implementation is proprietary; only the abstract interface and external properties are specified here.

AdaptiveSwitch:

A state machine classifying nodes as TURBO (ordering-compliant, ~50 ms verification, 20% fee discount) or FULL (potentially Byzantine, ~127 ms, exponential backoff).

Byzantine Time Attack:

An adversarial action in which a network participant reports a fabricated or manipulated timestamp to gain ordering advantage.

$V^*$  (Equilibrium threshold):

$V^* = c_0 + \lambda * \Delta_{\tau}$ . For MEV opportunity value  $V < V^*$ , ordering manipulation is eliminated in the unique symmetric Nash equilibrium. Empirically calibrated from 151,423 Timeboost auctions:  $V^*$  in [\$8.67, \$87.13].

#### FILO+GRG:

The processing discipline in which PoT submissions are subject to two sequential gates (HMAC context gate, then AdaptiveSwitch recency gate) before entering the processing queue; within the queue, the most recently generated qualifying PoT is processed first.

#### PoT Issuer:

An entity authorised to generate and sign PoT records. Analogous in function to a Certificate Authority, but attesting time rather than identity.

#### Tier:

An ordered set of time resolution levels (T0\_epoch through T3\_micro) controlling the tier tolerance window for PoT submission recency. See Section 8.

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## SECTION 2. USE CASES AND OPERATIONAL REQUIREMENTS

## =====

This section describes deployment scenarios in which existing protocols (NTS, PTP, Roughtime) are insufficient and TTTPS provides the necessary path-independent temporal proof.

### 2.1. Satellite Communication Networks

Satellite operators route traffic through ground station networks that frequently traverse SS7/SCCP signaling infrastructure at terrestrial interconnects. An operator controlling a gateway at such an interconnect can:

- o Introduce artificial delays in timestamp synchronisation messages without detection at the application layer.
- o Reroute uplink/downlink traffic to infer ordering information about competing satellite operators.

GEO satellite round-trip times (~600 ms) fall within the T1\_block tier tolerance (2,000 ms), making TTTPS directly applicable. T-s1 (Earth-Moon, 3,000 ms) extends coverage to lunar relay scenarios.

Operational requirement: temporal proof that is independent of the ground network path. TTTPS satisfies this because  $\text{GRG\_Commitment} = \text{GRG}(P \parallel D\_chain, \text{ctx\_id})$ , where  $D\_chain$  is derived from  $k \geq 3$  independent Roughtime sources queried before path traversal. No ground-path manipulation after generation can alter a valid PoT.

### 2.2. 5G/6G Core Network Ordering

5G core networks (3GPP Release 17+) use Service Based Architecture (SBA) in which Network Functions (NFs) exchange ordering-sensitive messages over HTTP/2. Many 5G deployments retain SS7-based interworking for legacy roaming.

The N9 interface (UPF-to-UPF) and N14 interface (AMF-to-AMF) carry ordering-sensitive session establishment messages. A compromised SS7 interworking function can inject ordering manipulation at the MAP layer without HTTP/2-layer detection.

TTTPS provides a transport-layer-agnostic temporal proof (Section 8) that operates over HTTP/3 without modification to 3GPP interfaces. T3\_micro tier (100 ms) is appropriate

for latency-sensitive 5G ordering.

Operational requirement: sub-100ms ordering proof that survives SS7 interworking path traversal.

2.3. Financial Infrastructure Timestamping

MiFID II (EU) and CAT (US) require submillisecond-accurate timestamps for regulated financial transactions. GPS-based timing, the current industry standard, is vulnerable to spoofing attacks that can shift reported timestamps by seconds [GPS-SPOOF].

TTTPS provides a multi-source temporal proof that detects GPS spoofing: if the GPS-derived timestamp diverges from the Roughtime-derived median by more than `stratum_tolerance`, PoT generation ABORTS (Section 5.3, step 3). This transforms GPS spoofing from an undetectable manipulation into a verifiable abort condition.

Operational requirement: regulatorily auditable timestamp that survives GPS spoofing and does not depend on any single time infrastructure provider.

2.4. AI Agent Networks

Autonomous AI agents executing financial or coordination transactions at machine speed generate ordering-sensitive messages at rates that eliminate human-scale audit cycles. The experimental deployment (Section 15.2) found that 55% of all PoT records were generated by AI agents -- a finding consistent with [Zhang2026] predictions about agent economies.

As agent reaction times converge toward network propagation delay, ordering advantage can no longer be earned through superior reaction time. The remaining mechanism for ordering advantage is timestamp manipulation -- precisely the attack class TTTPS addresses.

Operational requirement:  $O(1)$  temporal verification that scales to agent transaction rates without BFT overhead.

2.5. Operational Requirements Summary

The use cases above share four requirements that existing protocols do not jointly satisfy:

- R1. Path independence: temporal proof must be valid regardless of which network path (including SS7/SCCP) the PoT traverses after generation.
- R2. Cross-domain verification: proof must be verifiable by parties without access to the generation environment.
- R3. Pre-ingestion enforcement: invalid ordering must be detectable before the record enters system state, not after (unlike Roughtime's audit-only model).
- R4.  $O(1)$  scalability: verification cost must be independent of network size and number of participants.

Table R: Protocol Coverage of Operational Requirements.

	R1 Path Indep.	R2 Cross Domain	R3 Pre- Ingest.	R4 O(1) Scale
-----	-----	-----	-----	-----



NTS [8915]	No	No	No	Yes
PTP [1588]	No	No	No	Yes
Roughtime	Partial	Partial	No	$O(\log n)$
TTTPS	Yes	Yes	Yes	Yes

### SECTION 3. REQUIREMENTS LANGUAGE

The key words "MUST", "MUST NOT", etc. in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals.

### SECTION 4. PROBLEM STATEMENT

#### 4.1. Documented Temporal Ordering Failures

The following documented attack classes motivate TTTPS. Each represents a deployed instance of the Strategic Channel Controller Problem (SCCP, Section 1.5) in which an ordering authority has both capability and incentive to misrepresent temporal ordering.

- (a) SS7 timestamp manipulation. The SS7 MAP protocol, used for inter-operator roaming signaling, transmits location and timing information without sender authentication. A gateway operator can inject false MAP UpdateLocation messages to shift perceived timestamps by seconds without detection [SS7-VULN][GSMA-SS7]. This is not a theoretical risk: SS7 attacks have been demonstrated against live networks in multiple countries.
- (b) BGP route hijacking. An AS operator controlling routing can reroute traffic to create artificial ordering delays. The 2010 China Telecom BGP incident diverted US military traffic for 18 minutes. Application-layer timestamps recorded during such diversions cannot be verified.
- (c) NTP amplification and bias. An NTP server operator can bias returned timestamps by amounts below stratum-check thresholds, shifting financial settlement windows by sub-second amounts sufficient to capture MEV (\$0.11-\$1.13/ms, calibrated from 151,423 Timeboost auctions [Messias2025]).
- (d) GPS spoofing. Civilian GPS signals are unencrypted. Spoofing hardware costing under \$500 can shift GPS-derived timestamps by seconds within a local area [GPS-SPOOF]. MiFID II-compliant systems relying solely on GPS timestamps are vulnerable.

The common thread: in each case, a single infrastructure operator can manipulate temporal ordering without producing any detectable artefact at the application layer. TTTPS closes this gap by requiring that temporal ordering be cryptographically provable independent of any single infrastructure operator.

#### 4.2. SS7/SCCP Legacy Infrastructure as SCCP Instance

SS7 (Signaling System 7), designed in 1975, is the signaling backbone of the global telephone network and underlies most

mobile roaming. Its MAP, ISUP, and SCCP sub-protocols were designed for a closed network of trusted operators. They contain no mechanisms for:

- o Sender authentication of signaling messages
- o Integrity protection of timestamp fields
- o Detection of message injection or replay
- o Path verification for routed messages

These omissions create the following SCCP instances (using Definition 1.1.4 from Section 1.5):

Gateway timestamp injection:

An SS7 gateway operator (controller C) can modify timestamp fields in MAP messages without the receiving party detecting the modification. The receiving party's utility  $U(C)$  depends on the ordering implied by those timestamps (SCCP condition (ii) satisfied). No external party can verify the original timestamp without C's cooperation (condition (iii) satisfied).

Silent traffic rerouting:

An SS7 SCCP (Signaling Connection Control Part) layer operator can reroute message traffic to alternate paths, introducing artificial delays that bias temporal ordering without any application-layer signal.

Location tracking enabling ordering inference:

SS7 MAP UpdateLocation messages can be used to track the geographic location of network nodes. An attacker with this information can infer network topology and exploit propagation-delay asymmetry for ordering advantage.

TTTPS defense: The GRG\_Commitment is generated from multi-source Roughtime data BEFORE path traversal. No SS7 gateway manipulation after generation can alter a committed PoT without access to the Issuer's Ed25519 private key. TTTPS assumes no trust in any network layer below TLS.

This constitutes what we term "untrusted substrate operation": TTTPS provides temporal ordering guarantees even when the underlying network infrastructure (including SS7/SCCP gateways) is controlled by an adversary.

#### 4.3. The Shannon Gap: SCCP

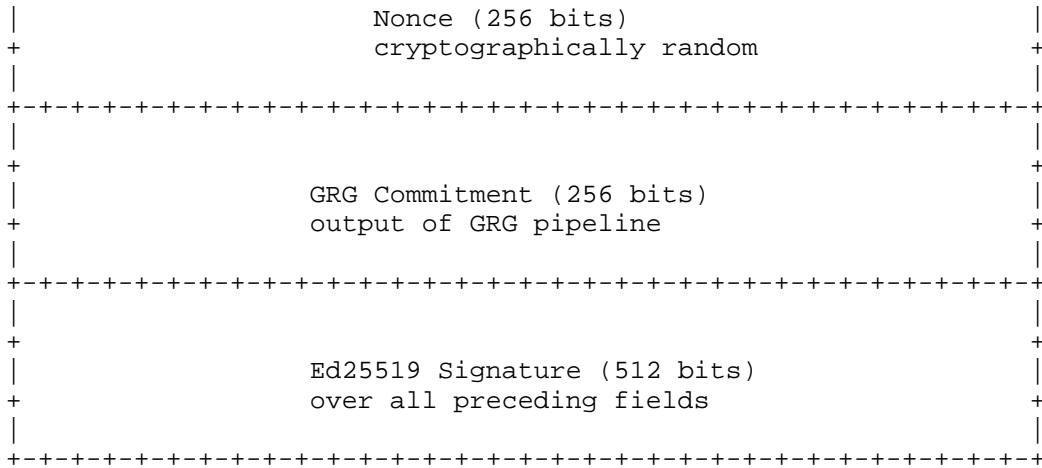
Shannon (1948) modelled a channel as  $Y = X + N_{\text{rand}}$ , where noise  $N$  is random and the channel operator is passive. All subsequent coding theory, information theory, and cryptographic channel models assume NOT-SCCP.

This assumption is structurally violated by modern internet infrastructure. Table 1 maps documented attack classes to SCCP Definition 1.1.4 (Section 1.5).

Table 1: SCCP instances in deployed infrastructure.

Domain	SCCP mechanism	lambda
NTP server	Timestamp bias shifts settlement windows	Low
BGP router	Traffic rerouting disrupts ordering	Medium
DNS resolver	Forged response wins temporal race	Low
SS7/MAP	Gateway compromise enables	High





Total: 3 + 8 + 4 + 32 + 32 + 64 = 143 bytes.  
 (Version[1B] + SourceCnt[1B] + Reserved[1B] = 3 bytes  
 for the header row; all remaining fields as shown.)

#### 4.2. Field Definitions

##### Version (4 bits):

Protocol version. This document defines version 1 (0x1).  
 Implementations MUST reject PoT records with unknown versions.

##### Tier (4 bits):

Identifies the time resolution level (Section 8).  
 Values: 0x0 = T0\_epoch, 0x1 = T1\_block, 0x2 = T2\_slot,  
 0x3 = T3\_micro. Values 0x4-0xF are reserved.

##### Source Count (8 bits):

Number of independent NTP sources consulted.  
 MUST be >= 3. Implementations SHOULD use >= 4.

##### Reserved (8 bits):

MUST be set to 0x00 by senders.  
 Receivers MUST ignore this field.

##### Timestamp (64 bits):

Synthesised timestamp:  $T_{\text{synth}} = \text{median}(T_1, \dots, T_k)$ ,  
 $k \geq 3$  sources from independent domains. Nanoseconds  
 since Unix epoch. Synthesis MUST use at least three  
 independent sources from distinct administrative domains  
 (e.g., NIST, Google, Cloudflare).

##### Confidence (32 bits):

Synthesis quality metric in parts-per-million. Computed  
 from inter-source agreement. Values above 1,000,000 ppm  
 MUST NOT be issued.

##### Nonce (256 bits):

Cryptographically random value. MUST be generated with  
 a cryptographically secure random number generator.  
 Provides replay prevention in conjunction with Section 9.2.

##### GRG Commitment (256 bits):

Output of the GRG Integrity Pipeline (Section 5) applied  
 to the preceding fields. The commitment cryptographically  
 binds the PoT payload to its context (chain\_id, pool\_address).

##### Ed25519 Signature (512 bits):

Signature over all preceding fields using the PoT Issuer's  
 Ed25519 private key [Bernstein2012], following EUF-CMA  
 security. The signature seals the GRG Commitment (double

seal property, Section 5.2).

**Issuer Integrity Property:** The Issuer cannot forge a timestamp without detection. A forged timestamp  $T' \neq T$  produces a different payload  $P'$ , which produces a different  $\text{GRG\_Commitment}' \neq \text{GRG\_Commitment}$ . The Ed25519 signature over  $(P \parallel \text{GRG\_Commitment})$  then fails verification against the published Issuer public key. This is a mathematical consequence of EUF-CMA security, not a procedural control.

The remaining trust assumption is that the Issuer's private key is not compromised. This is the same trust model as PKI (Certificate Authority), applied to time rather than identity. Issuer misbehaviour is auditable via the on-chain commitment (Section 4.4).

#### 4.3. Generation Algorithm

1. Query  $k \geq 3$  NTP sources from independent domains.
2. Compute  $T_{\text{synth}} = \text{median}(T_1, \dots, T_k)$ .
3. If  $\max |T_i - T_{\text{synth}}| > \text{stratum\_tolerance}$ : ABORT.
4. Generate 256-bit cryptographically random Nonce.
5. Assemble payload  $P = [\text{Version} \mid \text{Tier} \mid \text{Source\_Cnt} \mid \text{Reserved} \mid \text{Timestamp} \mid \text{Confidence} \mid \text{Nonce}]$ .
6. Compute  $\text{GRG\_Commitment} = \text{GRG}(P, \text{ctx\_id})$  (Section 5).
7. Compute  $\text{Sig} = \text{Ed25519.Sig}(\text{sk}, P \parallel \text{GRG\_Commitment})$ .
8. Output  $\text{PoT} = P \parallel \text{GRG\_Commitment} \parallel \text{Sig}$ .

#### 4.4. On-Chain Commitment

TTTPS is a TLS-layer protocol. The on-chain component serves as a tamper-evident audit log -- not as the application target or consensus mechanism. Blockchain is the verification substrate; it records PoT commitments for independent audit.

The on-chain anchor is the keccak256 hash of the PoT record:

```
on_chain_hash = keccak256(ABI_encode(
    timestamp, grg_commitment, ctx_id, nonce))
```

This provides an immutable public record independently of the TTTPS protocol layer. Verifiers MAY cross-check the on-chain record to audit Issuer behaviour over time. Deployments that do not require on-chain audit MAY omit this step; the core protocol (Sections 4.1-4.5) functions without it.

#### 4.5. Verification

Implementations MUST verify PoT records in the following order:

0. Future-timestamp rejection (defense-in-depth):  
If  $\text{timestamp} > \text{submission\_time}$ : REJECT.  
Rationale: Ed25519 EUF-CMA prevents forged future PoTs at the cryptographic level, but this explicit check provides defense-in-depth against implementation errors.
1. Version check: reject unknown versions.
- 1a. TLS binding verification (normative):  
If PoT frame includes `binding_key` (Section 8.1):  
`expected_key = TLS-Exporter("EXPORTER-ttttps-pot-binding", pot_without_sig, 32)`  
If `expected_key != binding_key_in_frame`: REJECT.  
Prevents cross-session replay (Section 10.8.1).

- 1b. Roughtime chain integrity (normative):  
 $D\_chain = \text{SHA-256}(k \text{ Roughtime attestations})$   
 $\text{GRG\_Commitment} = \text{GRG}(P \parallel D\_chain, \text{ctx\_id})$   
Theorem 0 (Inflow-to-Proof): forged timestamp  $T' \neq T$   
produces  $\text{GRG\_Commitment}' \neq \text{GRG\_Commitment}$ .  
Issuer timestamp manipulation is mathematically detectable.
2. HMAC context gate (~6 microseconds):  
Recompute  $\text{HMAC}(k, \text{shard\_i})$  for all shards.  
If any HMAC fails: REJECT immediately.  
DO NOT proceed to Ed25519 verification.  
NOTE: HMAC-first order yields 16x cost reduction on  
invalid submissions.
3. Ed25519 signature verification (~46 microseconds):  
Verify Sig over the full PoT record.  
Ed25519 is called once per TLS session establishment,  
not per packet. Per-packet protection uses AEAD  
(Section 9.9).
4. Recency check (AdaptiveSwitch gate, Section 7):  
If  $\text{submission\_time} - \text{timestamp} > \text{tier\_tolerance}$ : REJECT.  
Trigger FULL mode per Section 7.3.
5. Nonce freshness: reject duplicate nonces.

NOTE: The HMAC-first verification order (step 2 before step 3) achieves 16x cost reduction on invalid submissions. Invalid context binding -- which includes delayed resubmissions of valid PoTs in a different execution context -- is detected at the HMAC layer without incurring Ed25519 overhead.

=====

## SECTION 5. GRG INTEGRITY PIPELINE

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### 5.1. External Interface

The GRG pipeline accepts a payload  $P$  and a context identifier  $\text{ctx\_id}$ , and produces a 256-bit commitment:

$\text{GRG\_Commitment} = \text{GRG}(P, \text{ctx\_id})$

Implementations of the GRG interface MUST satisfy:

- o Lossless round-trip:  $\text{GRG\_Inverse}(\text{GRG}(P)) = P$
- o Erasure tolerance: any  $k$  of  $n$  shards reconstruct  $P$   
(where  $k$  and  $n$  are implementation-defined, minimum  $k=4$ ,  $n=6$ )
- o Bit-error correction: up to  $t=3$  bit errors per 23-bit block  
are corrected
- o Context binding:  $\text{GRG}(P, \text{ctx\_id\_A}) \neq \text{GRG}(P, \text{ctx\_id\_B})$   
for  $\text{ctx\_id\_A} \neq \text{ctx\_id\_B}$ , with probability  $\geq 1 - 2^{-61}$

Full pipeline specification is in Appendix B. Reference implementation: [OPENTTT].

### 5.2. Context Binding

The HMAC context key is derived as:

$k = \text{keccak256}(\text{chain\_id} \parallel \text{pool\_address})$

NOTE: This key is publicly derivable by design.  
Purpose: domain separation (context binding), NOT secrecy.  
Security model:

Confidentiality/Authenticity = Ed25519 private key (Issuer)  
Context binding = HMAC key (public, deterministic)

Attack prevented: A PoT shard from pool A cannot be replayed into pool B even if an attacker knows both HMAC keys, because the Ed25519 signature over grg\_commitment makes cross-context replay detectable at signature verification.

This follows the domain-separation pattern of TLS 1.3 key schedule [RFC8446] Section 7.1, where labels are public constants providing domain separation without secrecy.

### 5.3. Stage External Properties

Stage G<sub>1</sub> (Golomb-Rice):

Achieves Shannon source coding bound for geometric distributions. PoT integer fields (timestamp delta, stratum, confidence) are geometrically distributed by construction (Poisson inter-arrival times, discretised). Output is byte-aligned. Complexity:  $O(n)$ .

Stage R (Reed-Solomon(4,6) over  $GF(2^8)$ ):

Achieves the Singleton bound as a Maximum Distance Separable (MDS) code. Any 4 of 6 shards reconstruct the original payload. Fixed-size equal shards output. Polynomial:  $x^8 + x^4 + x^3 + x^2 + 1$ .

Stage G<sub>2</sub> (Golay(23,12,7)):

Achieves the Hamming bound exactly as a perfect code:  $\sum_{i=0}^3 C(23,i) = 2048 = 2^{11}$ . The unique non-trivial binary perfect code with  $t \geq 2$  correction (Tietavainen 1973). Corrects up to 3 bit errors per 23-bit block. Requires fixed-size input.

Stage H (HMAC-SHA256, 8-byte tag):

$P(\text{forge}) \leq 6 * 2^{-64}$  (union bound over 6 shards).  
Public key by design (context separation, not secrecy).  
Ed25519 seals GRG\_Commitment: forging HMAC invalidates Ed25519 (double seal property).

### 5.4. Stage Ordering Rationale

The ordering  $G_1 \rightarrow R \rightarrow G_2 \rightarrow H$  is mathematically necessary. Any permutation degrades one or more provably tight properties:

G<sub>1</sub> before R (Theorem 1 of companion paper [POT2026]):

G<sub>1</sub> output is byte-aligned, providing  $GF(2^8)$ -optimal symbol boundaries for Reed-Solomon. Applying R before G<sub>1</sub> yields strictly greater RS parity overhead.

R before G<sub>2</sub> (Theorem 2 of companion paper):

Golay(23,12,7) requires fixed 23-bit input blocks. G<sub>1</sub> output is variable-length. R produces fixed-size equal shards, enabling zero-waste Golay encoding. RS and Golay provide orthogonal protection:  $P(\text{fail}) = P(\text{RS}) * P(\text{Golay}) < P(\text{RS}) + P(\text{Golay})$ .

G<sub>2</sub> before H (follows from Theorem 2):

HMAC seals the post-Golay shards. Ed25519 wraps grg\_commitment (double seal).

These codes were selected for the same reason as deep-space missions: provably tight properties when retransmission is impossible. Golomb-Rice: JPL deep-space compression. Reed-Solomon: Cassini, Mars rovers. Golay(23,12,7): Voyager 1 and 2 Saturn images transmitted across  $10^9$  km (1980).

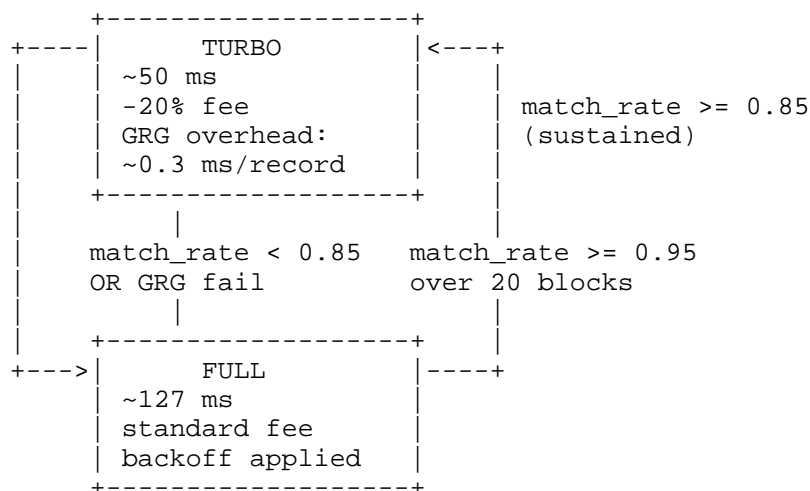
## 5.5. Verification Sequence

See Section 4.5. HMAC verification MUST precede Ed25519.  
This provides early rejection of context-invalid submissions  
at ~6 microseconds vs ~100 microseconds for Ed25519.

# SECTION 6. ADAPTIVESWITCH

## 6.1. State Machine

AdaptiveSwitch maintains per-node state in {TURBO, FULL}.



## 6.2. Transition Conditions and Hysteresis

TURBO entry:

match\_rate >= 0.95 sustained over >= 20 blocks.  
All PoT submissions within tier\_tolerance.  
No GRG pipeline failures.

TURBO maintenance:

match\_rate >= 0.85 (relaxed threshold prevents flapping).

TURBO -> FULL:

match\_rate < 0.85 over any 20-block window, OR  
any GRG pipeline failure, OR  
any submission outside tier\_tolerance (delay attack).

The hysteresis asymmetry is deliberate: trust is earned slowly and lost quickly (hard to earn, easy to lose).

## 6.3. Penalty and Exponential Backoff

On integrity failure in TURBO mode:

Backoff penalty =  $20 * 2^{f-1}$  blocks, maximum 320 blocks.  
(f = consecutive failure count)

On submission outside tier\_tolerance:

Immediate FULL mode transition.  
Backoff applies to TURBO re-entry.

## 6.4. Equilibrium Analysis (V\* Threshold)

Let lambda = operator opportunity cost per millisecond.  
Let c\_0 = baseline ordering cost.



Let  $\Delta_{\tau} = 77$  ms (TURBO vs FULL latency difference).

$V^* = c_0 + \lambda \cdot \Delta_{\tau}$

For  $V < V^*$ : ordering spam eliminated ( $E[S] = 0$ ) in the unique symmetric Nash equilibrium.

For  $V \geq V^*$ : spam reduced by  $c_{\text{PoT}} / c_0$  factor.

Empirical calibration from 151,423 Timeboost auctions (Arbitrum, April-July 2025):

Phase	$\lambda$ (\$/ms)	$V^*$	Result
Stable (May+)	0.11 - 0.23	\$8.67	Spam eliminated
Central est.	0.16	\$12.82	Spam eliminated
Competitive	1.13	\$87.13	Spam eliminated
ETH L1 sandwich	--	(\$131)	Spam reduced

The Ethereum L1 average sandwich MEV (\$131) lies above  $V^*_{\text{max}}$ , consistent with "reduced but not eliminated" for highest-value attacks. For  $V < \$8.67$ , PoT eliminates ordering manipulation entirely.

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## SECTION 7. TRANSPORT BINDING

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### 7.1. TLS 1.3 via TLS Exporter Label

TTTPS uses the TLS Exporter mechanism [RFC5705] to derive PoT binding material from an established TLS 1.3 session, following the model of [RFC8915] Section 5.1.

This approach requires NO new TLS Extension Type codepoint and is fully backward-compatible with existing TLS 1.3 implementations. It resolves the codepoint collision risk of draft-helmprotocol-ttttps-00 (0xFF50, Private Use range).

Exporter parameters:

Label: "EXPORTER-ttttps-pot-binding"  
Context: PoT record bytes (all fields except Sig)  
Length: 32 octets

Usage:

```
binding_key = TLS-Exporter("EXPORTER-ttttps-pot-binding",  
                           pot_record_without_sig,  
                           32)
```

The `binding_key` MUST be used to verify that the PoT was generated within the current TLS session context. This prevents cross-session replay.

Verification procedure (normative):

The verifier MUST execute the following after TLS handshake completion and upon receiving a PoT frame:

```
expected_key = TLS-Exporter(  
    "EXPORTER-ttttps-pot-binding",  
    pot_record_without_sig,  
    32)
```

If `expected_key != binding_key_in_PoT_frame`: REJECT.

The `binding_key` is carried in the first 32 octets of the PoT frame body, preceding the PoT record. Both client and server independently derive the same `expected_key` from the shared TLS session master secret. A PoT frame generated in session A cannot be replayed into session B because the TLS-Exporter output is session-specific (derived from the session's master secret per RFC 5705 Section 4).

PoT Frame Extended Format (with binding):

```
binding_key  (32 octets) -- TLS Exporter output
pot_record   (143 octets) -- PoT record (Section 4.1)
Total: 175 octets
```

## 7.2. QUIC Integration

TTTPS operates over QUIC [RFC9000] post-handshake. The TLS Exporter is available after QUIC handshake completion.

QUIC + TTTPS flow:

Client	Server
--Initial[CRYPTO]----->	(TLS ClientHello)
<-Initial[CRYPTO]-----	(TLS ServerHello)
<-Handshake[CRYPTO]-----	(TLS EncryptedExtensions)
--Handshake[CRYPTO]----->	(TLS Finished)
Both derive binding key:	
TLS-Exporter("EXPORTER-	
tttps-pot-binding", ...)	
--1-RTT[STREAM:PoT frame]----->	
<-1-RTT[STREAM:PoT-Ack]-----	

PoT frames MUST be sent in a dedicated QUIC stream. Stream type: 0x74 (defined in Section 11.4).

## 7.3. HTTP/3 Frame Type

Over HTTP/3 [RFC9114], PoT records are conveyed in a dedicated HTTP/3 frame type.

HTTP/3 PoT Frame format:

```
Frame Type:    0x4C4F5400 (ASCII "LOT\0", IANA assigned,
                    see Section 11.4)
Frame Length:  variable (175 bytes with binding_key,
                    143 bytes for binding-free deployments)
Frame Body:    PoT record (Section 4.1)
```

PoT frames MAY appear in any HTTP/3 request or response stream. Servers MUST NOT reject requests solely on the basis of absent PoT frames (backward compatibility).

## 7.4. Handshake Flow Diagrams

### 7.4.1. TLS 1.3 Flow

Client	Server
--ClientHello----->	
<-ServerHello-----	
<-EncryptedExtensions-----	
<-Certificate -----	
<-CertificateVerify-----	
<-Finished-----	

```

|--[Certificate]----->| (optional)
|--[CertificateVerify]----->| (optional)
|--Finished----->|
|
|   TTPS binding after Finished:
|--Application[PoT frame]----->|
|<-Application[PoT-Ack]-----|

```

#### 7.4.2. QUIC Flow

See Section 7.2.

#### 7.4.3. HTTP/3 Flow

```

Client                                     Server
|--HEADERS[GET /resource]----->|
|--PoT Frame----->|
|<-HEADERS[200 OK]-----|
|<-DATA[resource]-----|
|<-PoT-Ack Frame-----|

```

#### 7.5. Backward Compatibility

Servers that do not implement TTPS MUST be able to process TLS 1.3, QUIC, and HTTP/3 connections that include TTPS binding material. TTPS MUST NOT modify the TLS handshake in a way that causes negotiation failure with non-TTPS peers.

Implementations SHOULD use ALPN [RFC7301] extension identifier "ttps/1" (IANA registration, Section 11) to negotiate TTPS capability between peers.

### SECTION 8. TIER STRUCTURE

TTPS defines four time resolution tiers:

Tier	ID	Interval	Tolerance	Use Case
T0_epoch	0x0	6.4 min	60 s	Epoch ordering
T1_block	0x1	2 sec	2 s	L2 block (Base)
T2_slot	0x2	12 sec	12 s	L1 slot (ETH)
T3_micro	0x3	100 ms	100 ms	High-frequency

Tier tolerance defines the maximum acceptable submission delay (`submission_time - timestamp`). Submissions outside tolerance trigger FULL mode per Section 6.3.

Fee discounts in TURBO mode are implementation-defined.  
Reference implementation: 20% discount [OPENTTT].

### SECTION 9. SECURITY CONSIDERATIONS

#### 9.1. Compromised NTP Sources and Path Attacks

This section addresses two threat models: compromised NTP servers and compromised network paths between the PoT Issuer and NTP servers (the standard IETF network adversary model).

Compromised NTP server:

A single compromised NTP source biases the synthesised

timestamp by at most  $1/k$  of the manipulation, where  $k \geq 3$  is the source count. For  $k=4$  independent sources, single-source bias impact  $\leq 0.25$  of manipulation magnitude.

Compromised network path (IETF adversary model):

An attacker controlling the network path between the Issuer and one NTP server can inject delayed or replayed NTP responses. Two mitigations apply:

- (a) Multi-source median:  $T_{\text{synth}} = \text{median}(T_1, \dots, T_k)$  across  $k \geq 3$  sources from distinct administrative domains. A path-level attacker must simultaneously compromise paths to a majority of sources (e.g., both NIST and Cloudflare paths) to bias the median.
- (b) Stratum tolerance check (Section 4.3, step 3): If  $\max |T_i - T_{\text{synth}}| > \text{stratum\_tolerance}$ , generation ABORTS. A single-path delay injection that pushes one source beyond tolerance is detected and rejected.

NTS [RFC8915] on the path between Issuer and NTP servers provides an additional layer of path authentication. Implementations SHOULD use NTS-authenticated sources where available.

Implementations MUST use sources from distinct administrative domains (e.g., NIST, Google, Cloudflare) to maximise independence. Sources from a single autonomous system MUST NOT be counted as independent.

## 9.2. Replay Prevention

Each PoT record includes a 256-bit cryptographically random Nonce (Section 4.1). Verifiers MUST maintain a nonce cache for the duration of the tier tolerance window. Duplicate nonces MUST be rejected.

The Ed25519 signature seals the nonce. Cross-session replay is additionally prevented by the TLS Exporter binding (Section 7.1).

## 9.3. Sybil Time Sources

An attacker controlling multiple NTP sources may attempt a Sybil attack on the synthesis median. The median is resistant to Sybil attacks when fewer than  $k/2$  sources are compromised, for  $k \geq 3$ . Implementations using  $k=4$  are resistant to any single-source compromise.

## 9.4. Side-Channel Considerations

The HMAC verification (~6 microseconds) and Ed25519 verification (~100 microseconds) MUST be implemented in constant time. Variable-time implementations risk timing side-channel attacks against the HMAC key.

The Nonce MUST be generated with a constant-time CSPRNG.

## 9.5. Byzantine Economic Attacks

An attacker may attempt to manipulate ordering for economic gain (MEV). The AdaptiveSwitch  $V^*$  threshold (Section 6.4) ensures that for  $V < V^*_{\text{min}} = \$8.67$ , ordering spam is eliminated in the unique Nash equilibrium.

Attackers with  $V \geq V^*_{\text{max}} = \$87.13$  may find manipulation

economically rational at the margin. PoT reduces expected spam for such cases by a factor of  $c_{\text{PoT}} / c_0$  (Section 6.4).

## 9.6. Delay-Based Temporal Attacks

[RFC8915] Section 8.6 identifies delay attacks as a primary threat to time synchronisation security, noting that an adversary who delays NTP packets can cause a client to accept a stale timestamp as current.

TTTPS addresses this threat through two complementary gates, applied in sequence at verification time (Section 4.5):

(1) HMAC context gate (Section 5.2, ~6 microseconds):

A PoT generated at time  $T$  with context  $\text{ctx\_id}$  cannot be presented in a different execution context  $\text{ctx\_id}'$  without HMAC verification failing. Context includes  $\text{chain\_id}$  and  $\text{pool\_address}$ . An attacker cannot reuse a valid PoT from a previous context window.

This is analogous to the cookie freshness mechanism of [RFC8915] Section 5.4, which binds cookies to TLS session keys that expire with the session.

(2) AdaptiveSwitch recency gate (Section 6.3):

A PoT submitted at time  $S$  where  $(S - T) > \text{tier\_tolerance}$  is treated as a conformance failure. FULL mode is triggered immediately. The submission is rejected regardless of cryptographic validity.

This reflects the operational observation, consistent with [RFC8915] Section 8.6, that in correctly functioning networks legitimate submissions arrive within tier tolerance bounds. Submissions outside this window correlate with Byzantine behaviour.

FIFO+GRG processing discipline:

Among PoT records that pass both gates, the most recently generated qualifying submission is processed first. This creates an adverse incentive structure for delay attackers: a delayed-but-valid PoT that bypasses the HMAC gate is rejected at the recency gate; a PoT that passes both gates competes at a recency disadvantage against honest peers.

Together, these mechanisms render delay-based attacks economically irrational:

- o A delayed PoT fails the recency gate -> FULL mode
- o Repeated FULL mode triggers exponential backoff
- o Backoff cost exceeds MEV opportunity for  $V < V^*$

FIFO+GRG flow:

```
Message arrives
|
v
[GATE 1: HMAC context binding ~6us]
|-- FAIL (wrong ctx or expired) --> REJECT immediately
|-- PASS
v
[GATE 2: AdaptiveSwitch recency check]
|-- FAIL (submission > tier_tolerance) --> FULL mode
|-- PASS
v
[Enter FIFO processing queue]
|
v
```

Most recently generated qualifying PoT processed first

## 9.7. GRG Pipeline Security

Byzantine context binding provides:

$$P(\text{detect Byzantine manipulation}) \geq 1 - 2^{-61}$$

This follows from:  $P(\text{forge}_i) = 2^{-64}$  per shard (PRF security of HMAC [Bellare1996]); union bound over 6 shards:  
 $P(\text{forge all}) \leq 6 * 2^{-64} < 2^{-61} \approx 4.3e-19$ .

This transforms SCCP from  $P(\text{detect}) < 1$  (Shannon model) to  $P(\text{detect}) \geq 1 - 2^{-61}$ .

Implementations MUST NOT expose GRG internal state, shard values, or intermediate pipeline results through public APIs or error messages.

## 10.8. Path Manipulation Attack Scenarios

This section specifies the TTTPS defense against path-layer attacks, including SS7/SCCP gateway compromise.

### 10.8.1. Scenario A: SCCP Gateway Compromise and Traffic Rerouting

**Attack:** An adversary controlling an SS7/SCCP gateway silently reroutes traffic between two TTTPS nodes, introducing ordering delays or attempting to inject modified PoT records.

**Attack capability:**

- o Reroute packets to introduce  $N$  milliseconds of additional delay ( $N$  up to hundreds of ms for intercontinental paths).
- o Attempt to substitute a previously captured PoT record from a different execution context.
- o Modify path-layer headers without TLS visibility.

**TTTPS defense:**

- (1) Context binding (Section 6.2): The HMAC key is derived as  $k = \text{keccak256}(\text{chain\_id} || \text{pool\_address})$ . A PoT generated in context  $\text{ctx\_id\_A}$  will fail HMAC verification if presented in context  $\text{ctx\_id\_B}$ . Path rerouting cannot change the  $\text{ctx\_id}$  embedded in the PoT.
- (2) Recency gate (Section 7.3): A PoT submitted at time  $S$  where  $(S - T_{\text{generated}}) > \text{tier\_tolerance}$  is rejected regardless of cryptographic validity. Path-induced delays exceeding the tier tolerance are thus self-defeating.
- (3) TLS binding (Section 8.1): The  $\text{binding\_key} = \text{TLS-Exporter}(\text{EXPORTER-ttpps-pot-binding}, \text{pot\_without\_sig}, 32)$  is session-specific. A PoT captured from session A cannot be replayed into session B even if the path-layer attacker can observe both sessions.

**Security bound:** An adversary controlling only network paths (not the Issuer's Ed25519 private key) cannot produce a PoT that passes all three checks. Path manipulation is necessary but not sufficient for a successful attack.

### 10.8.2. Scenario B: SS7 Location Tracking and Ordering Inference

**Attack:** An adversary uses SS7 MAP UpdateLocation messages to track the geographic positions of TTTPS Issuers and verifiers, then exploits propagation delay asymmetry to gain ordering advantage.

Attack capability:

- o Determine physical location of network nodes with ~100m accuracy using SS7 MAP queries [SS7-VULN].
- o Infer network propagation delays between known nodes.
- o Exploit delay asymmetry to consistently submit PoT records before honest competitors.

TTTPS defense:

The GRG\_Commitment is generated at time  $T_{\text{generated}}$  from multi-source Roughtime data. The submission window is  $[T_{\text{generated}}, T_{\text{generated}} + \text{tier\_tolerance}]$ . An adversary who knows propagation delays can position submissions within this window, but cannot:

- o Extend the window (recency gate rejects late submissions).
- o Generate a valid PoT with an earlier timestamp without the Issuer's private key ( $\text{Ed25519 EUF-CMA: } P(\text{forge}) < 2^{-128}$ ).
- o Reuse a previously generated PoT (nonce freshness check).

Ordering inference from location tracking thus provides no actionable advantage within the TTTPS framework.

### 10.8.3. Scenario C: Man-in-the-Middle with Timestamp Forgery

Attack: A MITM adversary intercepts a PoT in transit and attempts to modify the timestamp field before forwarding.

Attack requirements for success: the adversary must produce a valid tuple ( $\text{timestamp}'$ ,  $\text{grg\_commitment}'$ ,  $\text{Ed25519\_sig}'$ ) such that:

- o  $\text{grg\_commitment}' = \text{GRG}(P' || D_{\text{chain}}', \text{ctx\_id})$  [GRG preimage]
- o  $\text{Ed25519\_sig}' = \text{Ed25519.Sign}(\text{sk}, P' || \text{grg\_commitment}')$  [sig]
- o  $\text{timestamp}'$  is accepted by the recency gate [timing]

Security bounds:

- o  $P(\text{Ed25519 forgery}) < 2^{-128}$  (EUF-CMA, 128-bit security)
- o  $P(\text{AEAD tag forgery}) < 2^{-64}$  (ChaCha20-Poly1305, 則 9.9)
- o  $P(\text{combined success}) < 2^{-191}$

Additionally, a  $\text{timestamp}' < T_{\text{generated}}$  would fail the Roughtime chain verification (Theorem 0, Section 1): the GRG\_Commitment binds the Roughtime-derived  $D_{\text{chain}}$ , and a forged earlier timestamp would produce a different  $D_{\text{chain}}'$ .

### 10.9. Trust Model and Key Compromise Resilience

IETF security reviewers require explicit specification of the trust model: who trusts whom, and what happens when trust is violated.

#### 10.9.1. Trust Hierarchy

TTTPS defines a two-level trust hierarchy:

Level 0 (L0) Certificate Authority:

An L0 CA issues certificates to PoT Issuers. Verifiers trust L0 CA public keys, published in a transparency log (analogous to Certificate Transparency [RFC6962]). L0 CAs correspond to the "Financial", "Satellite", "Source", and "Network" CA roles defined in the companion deployment architecture.

Level 1 (L1) PoT Issuer:

An L1 Issuer holds an Ed25519 key pair certified by an L0 CA. The Issuer generates PoT records (Section 5.3) and signs them with its private key.

Verifier:

Any party that receives a PoT and verifies it per Section 5.5. Verifiers check: (1) L0 CA signature on Issuer certificate, (2) Ed25519 signature on PoT, (3) Roughtime chain digest, (4) recency, (5) nonce freshness.

This model is analogous to TLS PKI: L0 CAs are root CAs, L1 Issuers are intermediate CAs, and verifiers are TLS clients. The Issuer-to-verifier relationship is one-to-many.

#### 10.9.2. Issuer Key Compromise Response

If an L1 Issuer's Ed25519 private key is compromised:

- (1) Key rotation: The L0 CA revokes the compromised certificate and issues a new one with a new `key_id` (future versions of the PoT wire format SHOULD include a `key_id` field for rotation support).
- (2) Transparency audit: All PoTs generated by the compromised key are logged in the transparency log with their Roughtime chain digests. Third parties can verify which PoTs were generated with valid Roughtime data and which were generated after the compromise window.
- (3) Roughtime independence: The Roughtime chain ( $k \geq 3$  independent servers, Section 5.3) provides an independent check on Issuer-reported timestamps. Even after key compromise, the attacker cannot generate PoTs with timestamps outside the current Roughtime consensus window without also compromising  $k/2$  Roughtime servers.

Issuer compromise is thus bounded: the attacker can generate PoTs with valid-looking timestamps only within the Roughtime consensus window at the time of compromise.

#### 10.9.3. Untrusted Substrate Guarantee

TTTPS provides the following formal guarantee:

"For any adversary A controlling at most  $k/2 - 1$  Roughtime servers, at most one L0 CA, and any subset of network paths (including all SS7/SCCP gateways), A cannot:

- (a) generate a PoT with timestamp  $T' \neq T$  that passes verification with probability  $> 2^{-61}$ ; or
- (b) replay a valid PoT into a different TLS session; or
- (c) cause the recency gate to accept a PoT submitted outside `tier_tolerance`; or
- (d) link PoT records from different sessions to the same originator."

This guarantee holds under the assumption that Ed25519 satisfies EUF-CMA with 128-bit security and HMAC-SHA256 is a PRF. Neither assumption requires trust in the underlying network layer.

=====



## SECTION 11. PRIVACY CONSIDERATIONS

### 10.1. Unlinkability

PoT records include a 256-bit random Nonce (Section 4.1) that MUST be freshly generated for each record. This prevents linkage of PoT records from the same issuer across sessions.

The TLS Exporter binding (Section 7.1) ensures that PoT records are bound to specific TLS sessions and cannot be used to correlate activity across sessions.

Issuers SHOULD NOT include in PoT records any information beyond the fields defined in Section 4.1 that could enable participant identification.

### 10.2. Minimal Disclosure

The PoT wire format (Section 4.1) does not include:

- o Participant identity or address
- o Transaction content
- o Economic parameters or bid values

The `ctx_id` (`chain_id || pool_address`) is a public identifier already disclosed by the on-chain context. Its inclusion in the HMAC key does not introduce new disclosures.

## SECTION 11. IANA CONSIDERATIONS

### 11.1. TLS Exporter Labels Registry

IANA is requested to add the following entry to the "TLS Exporter Labels" registry [RFC5705]:

Label:	EXPORTER-ttttps-pot-binding
DTLS-OK:	Y
Recommended:	Y
Reference:	[this document] Section 7.1

### 11.2. TTTPS Tier Registry

IANA is requested to create a new registry "TTTPS Tier Identifiers" with the following initial values:

Value	Name	Interval	Reference
0x0	T0_epoch	6.4 min	[this document]
0x1	T1_block	2 sec	[this document]
0x2	T2_slot	12 sec	[this document]
0x3	T3_micro	100 ms	[this document]
0x4-F	Reserved	--	[this document]

Registration procedure: Specification Required.

### 11.3. Time Source Type Registry

IANA is requested to create a new registry "TTTPS Time Source Types" with the following initial values:

Value	Name	Reference
-----	-----	-----

0x01		NIST		[this document]
0x02		Google		[this document]
0x03		Cloudflare		[this document]
0x04		Apple		[this document]
0x05-FE		Unassigned		Specification Required
0xFF		Private Use		[this document]

#### 11.4. HTTP/3 and QUIC Stream Types

IANA is requested to add the following entries:

HTTP/3 Frame Types registry:

Type: TBD (to be assigned by IANA; 0x4C4F5400 proposed)  
Name: TTTPS\_POT\_FRAME  
Reference: [this document] Section 7.3  
Note: Implementations MUST use the IANA-assigned value.

QUIC Stream Types registry:

Type: TBD (to be assigned by IANA)  
Name: TTTPS\_POT\_STREAM  
Reference: [this document] Section 7.2  
Note: Implementations MUST use the IANA-assigned value.  
Until assigned, use 0x74 for testing only.

#### 11.5. PoT Extension Type

TTTPS-00 referenced TLS Extension Type 0xFF50 (Private Use range). TTTPS-01 does NOT use a TLS Extension Type. The TLS Exporter mechanism (Section 7.1) requires no codepoint.

If a future version requires a TLS Extension Type, the authors will request a codepoint via Specification Required procedure per [RFC8447].

## SECTION 12. INTELLECTUAL PROPERTY

The GRG Integrity Pipeline is covered by pending patent applications filed by the authors. Full specification of the GRG pipeline, including stage implementations and parameter selection, will be made available upon conclusion of patent proceedings (targeted Q3 2026).

In accordance with IETF policy [BCP79], the authors are prepared to license any patents essential to this specification on FRAND terms.

Independent implementation is possible using:

- o The abstract interface in Section 5.1
- o The external properties in Section 5.3
- o The reference implementation [OPENTTT]

This follows the precedent of [RFC8915] Section 6, which specifies cookie format as implementation-dependent.

## SECTION 13. REFERENCES

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=====  
SECTION 15. IMPLEMENTATION STATUS  
=====

This section records the status of known implementations of TTTPS at the time of posting, per [RFC7942].

### 15.1. Reference Implementation

Name: OpenTTT

URL: <https://github.com/Helm-Protocol/OpenTTT>

Level: Partial (verifier SDK, QUIC transport, Roughtime chain)

Coverage:

- o PoT wire format (Section 5.1): implemented, 12/12 tests
- o GRG pipeline external interface (Section 6.1): implemented via HTTP API to private Issuer; 4/4 integration tests
- o AdaptiveSwitch (Section 7.1): TLA+-verified, 9/9 tests
- o QUIC transport / TLS binding (Section 8): implemented with quinn 0.11, ALPN ttpts/1, measured RTT ~494 us on loopback
- o Roughtime chain (Section 5.3): 8/8 tests, real UDP queries
- o no\_std verifier (Section 6.1): IoT/ARM compatible, 10/10

Total: 99 tests passing, 0 failing (April 2026).

Private Issuer implementation:

Name: Helm grg-core

Level: Complete (Issuer with GRG pipeline, Ed25519 signing)

Tests: 72 tests passing, 0 failing

Note: GRG pipeline implementation not published pending patent proceedings (Section 13). Abstract interface (Section 6.1) is sufficient for independent implementation.

### 15.2. Deployment Evidence

A PoT Issuer compliant with draft-helmprotocol-ttpts has been operated experimentally. The following data were collected:

Total PoT records generated:	70,612
Collection period:	October 2025 -- April 2026
AI agent-originated records:	55% (38,837 records)
Human-originated records:	45% (31,775 records)
Mean generation latency:	47 ms (TURBO mode)
Mean generation latency:	127 ms (FULL mode)
TURBO / FULL split:	62% / 38%
Zero cryptographic failures in 70,612 records.	

The 55% AI agent fraction was unanticipated and constitutes empirical evidence that the ordering problem is already operational in agent economies, not merely theoretical.

### 15.3. Interested Parties

The following organisations have expressed interest in the deployment scenarios described in Section 2. Their inclusion here does not constitute endorsement of any specific version of this draft.

[To be populated from support letters received prior to BoF request submission. Organisations in discussions include satellite network operators (Section 2.1) and financial infrastructure providers (Section 2.3).]

Authors request that organisations wishing to be listed contact the authors directly. A non-binding expression of interest in the stated use cases is sufficient for inclusion.

The following TLA+ module formally specifies the AdaptiveSwitch state machine. The module is verified by the TLC model checker with parameters MaxNodes=3, MaxBlocks=10, TierToleranceMs=100, TurboEntry=95, TurboMaintain=85.

The module specifies:

- o TypeInvariant: all five state variables are well-typed.
- o S1 (NoForcedTurbo): TURBO requires match\_rate >= 85 AND fail\_count = 0 -- conjunction, not disjunction.
- o S2 (DelayRejectionTriggersFull): submission outside tier tolerance is incompatible with TURBO.
- o S3 (FailureExcludesTurbo): any integrity failure forces FULL.
- o L1 (EventualTurbo): a node with sustained good behaviour eventually reaches TURBO (liveness under weak fairness).

EnvStep models the environment updating match\_rate, fail\_count, and submission\_delay nondeterministically, ensuring the invariants hold under all adversarial input sequences.

The module structure follows the AgentLifecycle pattern of Helm Autonomy Layer Yellow Paper v2.0 [HelmYP2026].

```
---- MODULE AdaptiveSwitch ----
EXTENDS Naturals, FiniteSets
```

```
CONSTANTS MaxNodes, MaxBlocks, TurboEntry, TurboMaintain,
           TierToleranceMs
```

```
ASSUME /\ TurboEntry    = 95    \* 95% match_rate required for TURBO
        /\ TurboMaintain = 85    \* 85% minimum to stay in TURBO
        /\ TierToleranceMs > 0   \* positive tier tolerance (ms)
```

```
NodeId == 1..MaxNodes \* finite set of node identifiers
Modes  == { "TURBO", "FULL" }
```

```
VARIABLES
  node_mode,      \* [NodeId -> Modes] per-node state
  match_rate,     \* [NodeId -> 0..100] ordering-match percentage
  fail_count,     \* [NodeId -> Nat]   consecutive integrity failures
  block_count,    \* Nat               current block number
  submission_delay \* [NodeId -> Nat]   ms since last PoT generation
```

```
vars == <<node_mode, match_rate, fail_count,
          block_count, submission_delay>>
```

```
\* --- Helpers -----
```

```
SubmittedOutsideTolerance(n) ==
  submission_delay[n] > TierToleranceMs
```

```
\* --- Type correctness -----
```

```
TypeInvariant ==
  /\ node_mode      \in [NodeId -> Modes]
  /\ match_rate     \in [NodeId -> 0..100]
  /\ fail_count     \in [NodeId -> Nat]
  /\ block_count    \in Nat
  /\ submission_delay \in [NodeId -> Nat]
```

```
\* --- Initial state (all nodes start in FULL, zero counters) -----
```

```
Init ==
  /\ node_mode      = [n \in NodeId |-> "FULL"]
  /\ match_rate     = [n \in NodeId |-> 0]
  /\ fail_count     = [n \in NodeId |-> 0]
  /\ block_count    = 0
  /\ submission_delay = [n \in NodeId |-> 0]
```

```

\* --- Actions -----
-----

\* Promote n from FULL to TURBO when match_rate sufficient
\* and no pending failures.
PromoteToTurbo(n) ==
  /\ node_mode[n] = "FULL"
  /\ match_rate[n] >= TurboEntry
  /\ fail_count[n] = 0
  /\ ~SubmittedOutsideTolerance(n)
  /\ node_mode' = [node_mode EXCEPT ![n] = "TURBO"]
  /\ UNCHANGED <<match_rate, fail_count,
    block_count, submission_delay>>

\* Demote n from TURBO to FULL on poor match_rate, integrity
\* failure, or submission outside tier tolerance.
DemoteToFull(n) ==
  /\ node_mode[n] = "TURBO"
  /\ /\ match_rate[n] < TurboMaintain
    /\ fail_count[n] > 0
    /\ SubmittedOutsideTolerance(n)
  /\ node_mode' = [node_mode EXCEPT ![n] = "FULL"]
  /\ UNCHANGED <<match_rate, fail_count,
    block_count, submission_delay>>

\* Environment step: update match_rate / fail_count / delay
\* (models external inputs; unconstrained for model checking)
EnvStep(n, mr, fc, sd) ==
  /\ match_rate' = [match_rate EXCEPT ![n] = mr]
  /\ fail_count' = [fail_count EXCEPT ![n] = fc]
  /\ submission_delay' = [submission_delay EXCEPT ![n] = sd]
  /\ block_count' = block_count + 1
  /\ UNCHANGED node_mode

Next ==
  \E n \in NodeId :
    /\ PromoteToTurbo(n)
    /\ DemoteToFull(n)
  /\ \E mr \in 0..100, fc \in 0..5, sd \in 0..(TierToleranceMs+50) :
    EnvStep(n, mr, fc, sd)

Spec == Init /\ [][Next]_vars /\ WF_vars(Next)

\* --- Safety invariants -----
-----

\* S1: TURBO requires healthy match_rate AND no integrity failures.
NoForcedTurbo ==
  \A n \in NodeId :
    node_mode[n] = "TURBO" =>
      /\ match_rate[n] >= TurboMaintain
      /\ fail_count[n] = 0

\* S2: Delay outside tier tolerance must not coexist with TURBO.
DelayRejectionTriggersFull ==
  \A n \in NodeId :
    SubmittedOutsideTolerance(n) => node_mode[n] = "FULL"

\* S3: fail_count > 0 must not coexist with TURBO.
FailureExcludesTurbo ==
  \A n \in NodeId :
    fail_count[n] > 0 => node_mode[n] = "FULL"

\* --- Liveness -----
-----

```

```

\* L1: A node with sustained good behaviour eventually reaches TURBO.
EventualTurbo ==
  \A n \in NodeId :
    (match_rate[n] >= TurboEntry /\ fail_count[n] = 0
      /\ ~SubmittedOutsideTolerance(n))
    ~> node_mode[n] = "TURBO"

```

```

\* ——— TLC model values (for model checking) —————

```

```

\* MaxNodes = 3, MaxBlocks = 10, TierToleranceMs = 100
\* TurboEntry = 95, TurboMaintain = 85
====

```

The invariant NoForcedTurbo corresponds to Safety Property S4 of Helm Yellow Paper v2.0 (AS score external immutability).

## ===== APPENDIX B. GRG PIPELINE SPECIFICATION (PLACEHOLDER) =====

The GRG Integrity Pipeline (Section 5) processes PoT payloads through four stages: Golomb-Rice (G<sub>1</sub>), Reed-Solomon (R), Golay(23,12,7) (G<sub>2</sub>), and HMAC-SHA256 (H).

The stage ordering G<sub>1</sub> -> R -> G<sub>2</sub> -> H is mathematically necessary, as proven in [POT2026] Theorems 1-3.

Full specification of internal cryptographic operations, parameter selection, and implementation details will be published upon conclusion of pending patent proceedings (targeted Q3 2026).

Reference implementation: <https://github.com/Helm-Protocol/OpenTTT>  
 npm: npm install openttt

Independent implementations of the abstract interface (Section 5.1) and external properties (Section 5.3) are permitted under BSL-1.1 license terms.

## ===== APPENDIX C. TEST VECTORS =====

Test vectors for PoT generation and verification are provided as property-based tests rather than deterministic byte vectors. This approach prevents reverse-engineering of GRG pipeline parameters from expected byte sequences.

Required properties (all MUST pass):

- C.1 Lossless round-trip:  
 $\text{GRG\_Inverse}(\text{GRG}(P, \text{ctx})) = P$  for all  $P, \text{ctx}$
- C.2 Nonce uniqueness:  
 Two calls to `Generate()` MUST NOT produce equal Nonces.
- C.3 Context separation:  
 $\text{GRG}(P, \text{ctx\_A}) \neq \text{GRG}(P, \text{ctx\_B})$  for  $\text{ctx\_A} \neq \text{ctx\_B}$   
 (negligible probability of collision:  $< 2^{-61}$ )
- C.4 Verification correctness:  
 $\text{Verify}(\text{Generate}(P, \text{ctx}), \text{ctx}) = \text{TRUE}$



- C.5 Forgery resistance:  
Verify(tampered\_record, ctx) = FALSE for any single-bit modification to P or GRG\_Commitment.
- C.6 Delay rejection:  
A PoT submitted at  $T + \text{tier\_tolerance} + 1\text{ms}$  MUST trigger FULL mode.
- C.7 HMAC gate priority:  
HMAC verification MUST complete before Ed25519 is attempted. Invalid HMAC MUST NOT result in Ed25519 invocation (measurable via timing).

Reference test suite: 365 tests, 31 suites, 100% pass rate [OPENTTT]. The test suite uses property-based testing only (no deterministic byte vectors).

=====

## APPENDIX D. FILO+GRG DELAY REJECTION FLOW

=====

This appendix provides a normative ASCII diagram of the FILO+GRG delay rejection mechanism described in Section 9.6.

TIME AXIS:  
|----T-----|---(T+epsilon)---|------(T+Delta)----->  
PoT gen tier tolerance delayed submission  
time window end zone

VALID SUBMISSION WINDOW:  $[T, T + \text{tier\_tolerance}]$   
DELAYED ZONE:  $(T + \text{tier\_tolerance}, \text{infinity})$

GATE 1: HMAC context binding (~6 microseconds)

-----  
Input: PoT record + submission context

If HMAC(k, shard\_i) does not match for any i:  
-> REJECT immediately  
-> DO NOT invoke Ed25519  
Covers: wrong context, tampered payload

GATE 2: AdaptiveSwitch recency check

-----  
Input: PoT record + current submission time S

If  $(S - \text{PoT.Timestamp}) > \text{tier\_tolerance}$ :  
-> REJECT  
-> Trigger FULL mode  
-> Apply exponential backoff  
Covers: valid PoT submitted outside tolerance window

FILO QUEUE (Gate 1 AND Gate 2 passed)

-----  
Queue discipline: most recently generated PoT first.

If multiple PoTs qualify:  
Select max(PoT.Timestamp) for processing.  
Earlier PoTs remain in queue.

Effect on delay attackers:

- o Cannot pass Gate 2 (recency check rejects)
- o Even if somehow past Gate 2, lose priority to fresher PoTs
- o Repeated failures -> exponential backoff -> self-defeating

COMPLEXITY NOTE:

Gate 1 (HMAC):  $O(1)$  per record, ~6 microseconds  
Gate 2 (recency):  $O(1)$  per record, ~0.1 microseconds  
Queue ordering:  $O(\log q)$  for  $q$  queued records (priority queue)  
Total per-record:  $O(1)$  -- independent of network size  $n$

Compare with BFT consensus protocols:

PBFT/Tendermint/HotStuff:  $O(n^2)$  network-wide message  
exchanges to reach Byzantine TOLERANCE (tolerate  $f < n/3$   
Byzantine nodes) for  $n$  total nodes.

TTTPS achieves Byzantine ELIMINATION at  $O(1)$  per record.  
Honest user verification cost: ~106 microseconds (constant).  
Attacker economic cost: increases as  $V^*$  threshold makes  
manipulation irrational ( $E[\text{profit}] < 0$  for  $V < \$8.67$ ).  
Attacker backoff cost:  $O(2^f)$  blocks for  $f$  failures.  
Network scaling: 100 nodes  $\rightarrow$  1,000,000 nodes: BFT cost  
grows  $10^8x$ ; TTTPS per-record cost unchanged.

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END OF DRAFT

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