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In-Place Bandwidth Update for MPLS RSVP-TE LSPs
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Abstract

This document describes the procedure for updating the bandwidth of an MPLS RSVP-TE Label Switched Path (LSP) tunnel in-place without employing make-before-break (MBB).

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1. Introduction

Sections 2.5 and 4.6.4 of [RFC3209] describe the RSVP signaling procedure for increasing the bandwidth of an MPLS TE tunnel using a make-before-break (MBB) operation. A bandwidth-update-triggered MBB operation for an MPLS RSVP-TE tunnel involves establishing a new LSP with a new LSP_ID and transferring traffic from the old LSP onto it before tearing down the old LSP. Establishing the new LSP involves programming the forwarding plane with new tunnel labels along its path, even in scenarios where both the old and new LSPs traverse the same path. Such MBB events can occur frequently in networks that deploy the 'auto-bandwidth' feature on RSVP-TE tunnels to monitor bandwidth utilization and periodically adjust tunnel bandwidth, causing a considerable amount of signaling and label programming churn in the network.

[RFC3209] does not explicitly discuss the procedure for handling a decrease in the bandwidth of an MPLS RSVP-TE tunnel, allowing an ingress LER implementation to have the option to update the LSP bandwidth "in-place" without employing MBB. The in-place LSP bandwidth update mechanism reduces signaling churn. It eliminates the need to reprogram labels at each transit Label Switch Router (LSR) along the path of the LSP and shift traffic at the ingress Label Edge Router (LER) from one LSP to another. However, the signaling procedure for handling any failures that the RSVP transit node may encounter while processing an in-place LSP bandwidth update request is unspecified. This document clarifies this procedure. It describes how an implementation can leverage the in-place LSP bandwidth update mechanism in both scenarios where the bandwidth of the TE tunnel needs to be decreased or increased.

This document does not cover the application of the in-place LSP bandwidth update procedure to anything other than point-to-point MPLS RSVP-TE tunnels.

1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Signaling In-Place LSP Bandwidth Update

Figure 1 illustrates an example RSVP signaling sequence for a scenario where the bandwidth of an LSP is successfully updated in-place. In the signaling sequence used for initial setup, the LSP is signaled with a bandwidth of 60 Mbps. This bandwidth value is encoded in the SENDER_TSPEC object of the PATH message sent hop-by-hop from the ingress LER to the egress LER, and upon successful admission control at each hop is encoded in the FLOWSPEC object of the RESV message sent in the reverse direction. In the in-place update signaling sequence, the same LSP instance, with no change to the LSP_ID in the SENDER_TEMPLATE object, is signaled with a bandwidth of 40 Mbps. When the ingress LER receives a RESV message with 40Mbps encoded in the FLOWSPEC object, the in-place LSP bandwidth update signaling sequence is deemed successful.

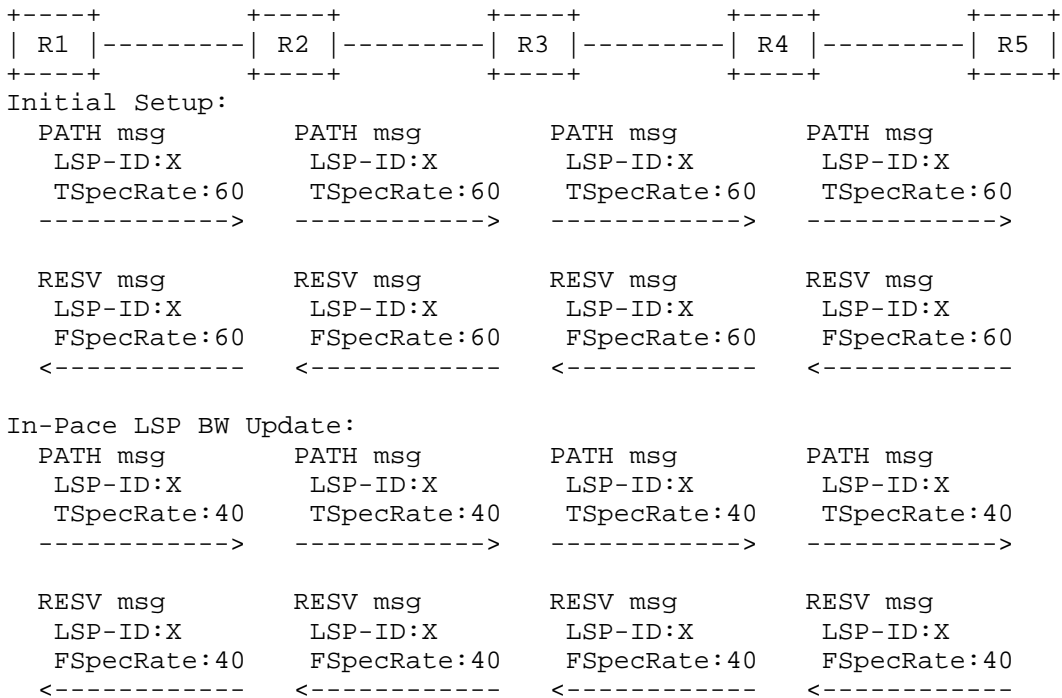


Figure 1: In-Place LSP BW Update - Success

Figure 2 illustrates an example RSVP signaling sequence for a scenario where the bandwidth of an LSP is not successfully updated in-place. In the initial setup signaling sequence, the LSP is signaled with a bandwidth of 60 Mbps. In the in-place update signaling sequence, the same LSP instance, with no change to the LSP_ID in the SENDER_TEMPLATE object, is signaled with a bandwidth of 80 Mbps. However, node R3 fails admission control and sends a PathErr with an error code of 'Admission Control Failure (1)' and error value of 'Requested bandwidth unavailable (2)'. When the ingress LER receives a PathErr message in response to an in-place LSP bandwidth update request, the in-place LSP bandwidth update signaling sequence is deemed a failure. A consequence of this failed attempt is that the bandwidth reservation in the path segment of the LSP upstream of R3 is inconsistent with the path segment downstream of R3. Another scenario in which the in-place LSP update signaling sequence is deemed a failure is when the ingress does not receive either a RESV message or a PATHErr message within a reasonable interval (bandwidth update request timed out). In such failed scenarios, the onus is on the ingress LER to reroute the path using MBB.

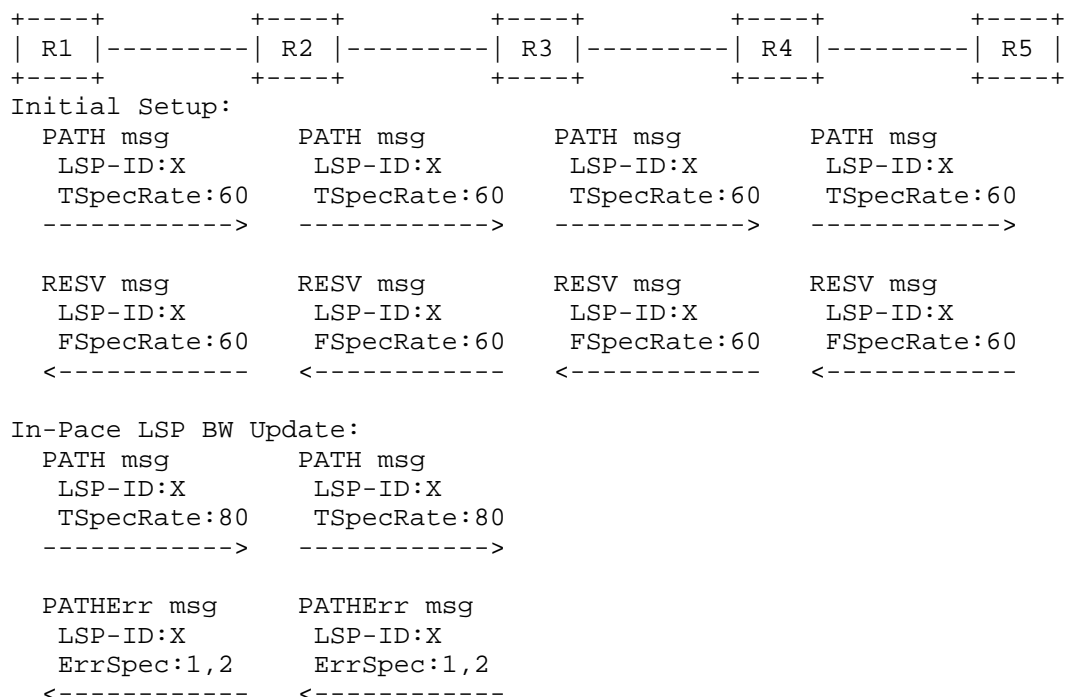


Figure 2: In-Place LSP BW Update - Failure

2.1. Procedure at the Ingress LER

An ingress LER implementation that supports in-place LSP bandwidth update MAY use local policy to determine whether to trigger the "in-place LSP bandwidth update" functionality or the "MBB" procedure to update LSP bandwidth. If the ingress LER is mandated by local policy to use in-place LSP bandwidth update, it SHOULD do the following when there is a need to update the bandwidth of the TE tunnel:

- Compute and check if the current signaled TE path can accommodate the new bandwidth:
 - * If it is determined that the current TE path cannot accommodate the new bandwidth, compute a TE path that accommodates the new bandwidth and initiate MBB signaling procedure.
 - * If it is determined that the current TE path can accommodate the new bandwidth, initiate in-place LSP bandwidth update signaling.

- ~ If in-place LSP bandwidth update signaling succeeds (a RESV message with updated FLOWSPEC is received), consider the bandwidth update procedure to be complete.
- ~ If in-place LSP bandwidth update signaling fails (non-destructive PATHErr message is received or bandwidth update request timed out), compute a TE path that accommodates the desired bandwidth and initiate MBB signaling procedure.
- ~ If a destructive PATHErr message (with Path_State_Removed flag set) or a ResvTear message is received, initiate break-before-make signaling procedure.

2.2. Procedure at the Transit LSR / Egress LER

A transit LSR / egress LER implementation that supports in-place LSP bandwidth update SHOULD perform an admission control procedure when it receives an in-place LSP bandwidth update request. If the admission control succeeds, the transit LSR / egress LER SHOULD allow the in-place LSP bandwidth signaling sequence to complete. If the admission control fails, the transit LSR / egress LER:

- SHOULD generate a non-destructive PATHErr message (without Path_State_Removed flag set) and let the ingress LER take appropriate action.
- SHOULD NOT initiate the teardown of the LSP instance.

[Editor's Notes: Should the document define a new error code/value or re-use (1,2)]

2.3. Backward Compatibility

Since the procedure for handling an in-place LSP bandwidth update request at a transit/egress node is not specified in RFC3209, a transit/egress implementation that does not support this functionality may exhibit one of the following behaviors:

- [A] Teardown the signaling state associated with the LSP instance and generate appropriate destructive error and tear messages.
- [B] Retain the signaling state associated with the LSP instance and send an appropriate PathErr to the ingress.
- [C] Silently ignore the in-place LSP bandwidth update request, which will result in the bandwidth update request getting timed out at the ingress.

The in-place LSP bandwidth update functionality SHOULD NOT be enabled at the ingress LERs in a network with non-compliant transit/egress nodes that exhibit behavior [A]. The functionality MAY be enabled at the ingress LERs in a network with non-compliant nodes that exhibit behavior [B] or [C].

3. Security Considerations

This document does not introduce new security issues. The security considerations pertaining to the original RSVP protocol [RFC2205] and RSVP-TE [RFC3209], and those that are described in [RFC5920], remain relevant.

4. IANA Considerations

This document has no IANA actions.

5. Acknowledgments

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